

A Review on Machine Learning and Deep Learning Models for Estimating Customer Churn Rates

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Abstract- Machine learning has revolutionized churn prediction, enabling organizations to anticipate and mitigate risks effectively. By leveraging historical data and advanced algorithms, businesses can identify at-risk customers or employees and take proactive measures to retain them. As markets become increasingly competitive, retaining existing customers has proven to be more cost-effective than acquiring new ones. In this context, machine learning (ML) has emerged as a powerful tool for analyzing customer behavior and predicting churn with high accuracy. By leveraging vast datasets and sophisticated algorithms, businesses can proactively identify at-risk customers and take targeted actions to retain them. The success of churn prediction largely depends on the quality and relevance of input features. Important features include customer demographics, transaction frequency, service usage patterns, complaint records, and engagement metrics. Feature engineering, which involves creating new features or transforming existing ones, is a critical step in improving model performance. This paper presents a comprehensive survey of statistical models for forecasting churn rates along with associated challenges that the sector faces.

Keywords: Churn Rate, Statistical Modelling, Machine Learning, Deep Learning, Regression Analysis.

I. INTRODUCTION

Customer churn can be voluntary, where customers choose to leave, or involuntary, due to factors like payment failures or service disruptions [1]. Understanding the reasons behind churn is crucial for developing effective mitigation strategies. Traditionally, companies relied on statistical analysis and manual insights to gauge churn, but these methods often lacked precision and scalability. With the advent of machine learning, it is now possible to analyze complex patterns in customer data that indicate a likelihood of churn [2]. There are several factors of customer churn which are:



Fig.1 Customer Churn in Different Industries
(Source:

<https://explodingtopics.com/blog/customer-retention-rates>)

Figure 1 depicts the churn rate (industry wise). The Customer Retention Rate (CRR) is defined as [3]:

$$CRR = \frac{E-N}{S} * 100\% \quad (1)$$

Here,

S is number of customers at the beginning of a period.

E is the number of customers at the end of that period.

N is number of new customers you gained during that time.

Machine learning models can process and learn from large volumes of structured and unstructured data, including purchase history, customer support interactions, social media activity, and more. Algorithms like logistic regression, decision trees, support vector machines (SVM), and neural networks are commonly used to build churn prediction models. These models classify customers based on their likelihood of churning and generate actionable insights that guide retention strategies [4]. The success of churn prediction largely depends on the quality and relevance of input features. Important features include customer demographics, transaction frequency, service usage patterns, complaint records, and engagement metrics. Feature engineering, which involves creating new features or transforming existing ones, is a critical step in improving model performance. Data preprocessing techniques such as handling missing values,

normalizing data, and dealing with class imbalance are also essential for building robust ML models [5].

II. EXISTING STATISTICAL MODELS

The statistical machine learning models used for forecasting are presented in brevity in this section [6]:

Support Vector Machine (SVM):

Before the advent of deep learning, traditional machine learning models such as Support Vector Machines (SVM), Decision Trees, Random Forests, and K-Nearest Neighbors (KNN) were widely used for satellite object detection. These models typically relied on handcrafted features, such as texture, edges, and spectral indices, to distinguish between different objects [7].

The SVM classifies based on the hyperplane.

The selection of the hyperplane H is done on the basis of the maximum value or separation in the Euclidean distance d given by [8]:

$$d = \sqrt{x_1^2 + \dots + x_n^2} \quad (2)$$

Here,

x represents the separation of a sample space variables or features of the data vector,

n is the total number of such variables

d is the Euclidean distance

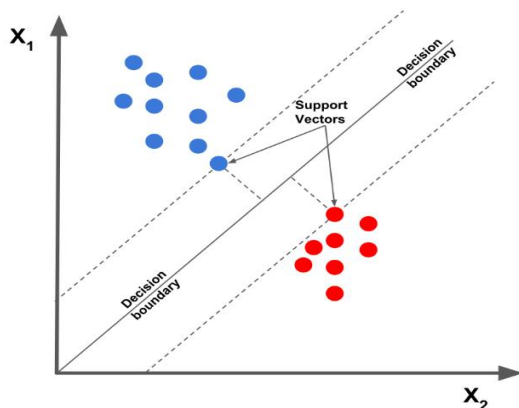


Fig.2 The SVM Model

Figure above depicts the SVM Model.

The (n-1) dimensional hyperplane classifies the data into categories based on the maximum separation. For a classification into one of 'm' categories, the hyperplane lies at the maximum separation of the data vector 'X'. The categorization of a new sample 'z' is done based on the inequality [10]:

$$d_x^z = \text{Min}(d_{c1}^z, d_{c2}^z \dots d_{c2=m}^z) \quad (3)$$

Here,

d_x^z is the minimum separation of a new data sample from 'm' separate categories

$d_{c1}^z, d_{c2}^z \dots d_{c2=m}^z$ are the Euclidean distances of the new data sample 'z' from m separate data categories [11].

For instance, SVMs are effective for binary classification tasks, such as distinguishing between urban and rural areas, while Random Forests are used for multi-class classification problems, such as land cover mapping. However, these models struggle with complex patterns in high-resolution imagery and require extensive feature engineering, which limits their scalability and accuracy

ARIMA:

In an autoregressive integrated moving average model commonly known as the ARIMA model assumes that the future value of a variable can be linearly modelled as a function previous samples of the variables and errors of prediction [12].

$$y_t = \theta_0 + \phi_1 y_{t-1} + \phi_2 y_{t-2} + \phi_p y_{t-p} + \dots + \theta_q \epsilon_{t-q} \quad (4)$$

Here,

y_t is the value of the output variable at time 't'

ϵ is the prediction error

θ and ϕ are called the model parameters

p and q are called the orders of the model

One of ARIMA's key strengths lies in its ability to handle both stationary and non-stationary data. While the ARIMA model assumes the input time series is stationary (i.e., its statistical properties like mean and variance remain constant over time), it incorporates differencing techniques to convert non-stationary data into a stationary format. This makes it highly adaptable for real-world datasets that often exhibit trends or seasonality [13].

Neural Networks:

Owing to the need of non-linearity in the separation of data classes, one of the most powerful classifiers which have become popular is the artificial neural network (ANN). The neural networks are capable to implement non-linear classification along with steep learning rates. The neural network tries to emulate the human brain's functioning based on the fact that it can process parallel data streams and can

learn and adapt as the data changes. This is done through the updates in the weights and activation functions [14].

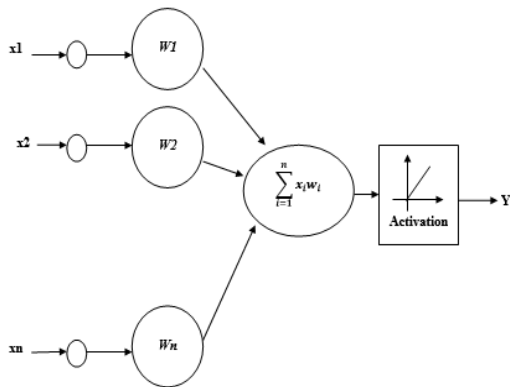


Fig.3 The ANN Model

Figure above depicts the ANN model.

The input-output relation of a CNN is given by [15]:

$$y = f(\sum_{i=1}^n x_i w_i + b) \quad (5)$$

Here,

x denote the parallel inputs

y represents the output

w represents the bias

f represents the activation function

The neural network is a connection of such artificial neurons which are connected or stacked with each other as layers. The neural networks can be used for both regression and classification problems based on the type of data that is fed to them [16]. Typically the neural networks have 3 major conceptual layers which are the input layer, hidden layer and output layer. The parallel inputs are fed to the input layer whose output is fed to the hidden layer. The hidden layer is responsible for analysing the data, and the output of the hidden layer goes to the output layer. The number of hidden layers depends on the nature of the dataset and problem under consideration. If the neural network has multiple hidden layers, then such a neural network is termed as a deep neural network. The training algorithm for such a deep neural network is often termed as deep learning which is a subset of machine learning. Typically, the multiple hidden layers are responsible for computation of different levels of features of the data [17].

Long Short Term Memory (LSTM):

The LSTM networks are a specialized type of recurrent neural network (RNN) designed to process and predict data sequences by learning long-term dependencies. Unlike traditional RNNs, which suffer from vanishing or

exploding gradient problems during training, LSTMs incorporate a unique architecture with gates and memory cells that help retain important information over long periods [18].

The LSTM primarily has 3 gates:

1) Input gate: This gate collects the presents inputs and also considers the past outputs as the inputs.

2) Output gate: This gate combines all cell states and produces the output.

3) Forget gate: This is an extremely important feature of the LSTM which received a cell state value governing the amount of data to be remembered and forgotten.

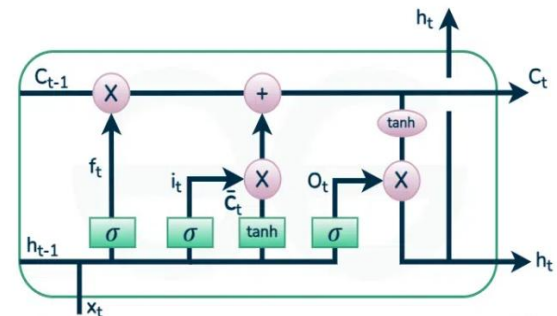


Fig.4 The LSTM Model

Figure above depicts the LSTM model. The relation to forget by the forget gate is given by:

$$f = \sigma(W_f[h_{t-1}, x_t] + b_f) \quad (6)$$

Here,

f denotes forget gate activation

w_f are forget gate weights.

h_{t-1} Denotes Hidden state from the previous time step

x_t is present input.

b_f is the bias

The advantages of LSM are:

Capturing Long-Term Dependencies: LSTMs maintain long-term memory using the cell state, unlike traditional RNNs.

Mitigating Vanishing/Exploding Gradients: Gates help regulate gradient flow, enabling stable training over long sequences.

Versatility: Useful for several time series prediction problems.

However, the major challenge happens to be the problem of overfitting.

Convolutional Neural Networks (CNNs): The family of CNNs are the backbone of modern satellite object

detection. CNNs automatically learn hierarchical features from raw images, eliminating the need for manual feature extraction. The Convolutional Neural Networks (CNNs) can automatically extract hierarchical characteristics from images, they have become the mainstay for image classification applications. These neural networks perform exceptionally well in applications like picture identification because they are specifically made for processing organised grid data [19].

Convolutional, pooling, and fully linked layers are among the layers that make up a CNN's architecture. Convolutional layers identify patterns in the input image by applying filters, hence identifying local features. By reducing spatial dimensions, pooling layers preserve significant information. High-level features are integrated for categorization in fully connected layers.

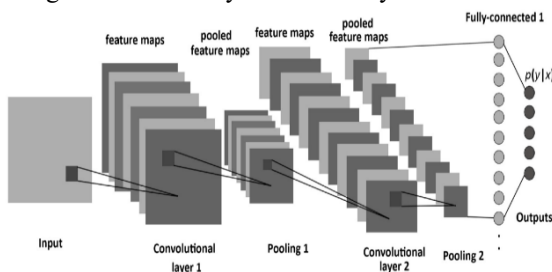


Fig.5 The CNN Model

Figure above depicts the CNN model.

The convolution operation is given by [20]:

$$x(t) * h(t) = \int_{-\infty}^{\infty} x(\tau)h(t - \tau)d\tau \quad (7)$$

Here,

$x(t)$ is the input

$h(t)$ is the system under consideration.

y is the output

$*$ is the convolution operation in continuous domain

For a discrete or digital counterpart of the data sequence, the convolution is computed using:

$$y(n) = \sum_{-\infty}^{\infty} x(k)h(n - k) \quad (8)$$

Here

$x(n)$ is the input

$h(n)$ is the system under consideration.

y is the output

$*$ is the convolution operation in discrete domain

In this approach, the back propagation based neural network model has been used. A backpropagation neural network for traffic speed forecasting typically consists of an input layer, one or more hidden layers, and an output layer. The number of nodes in the input layer corresponds to the

features used for prediction, The hidden layers contain nodes that learn and capture the intricate patterns within the data, while the output layer provides the predicted traffic speed. The training of a backpropagation neural network involves the iterative application of the backpropagation algorithm. During the training process, historical data is used to feed the network, and the algorithm calculates the error between the predicted and actual values.

III. PREVIOUS WORK

A summary of noteworthy contribution in the domain is presented here:

Poudel et al. [21] proposed a gradient boosting machine learning (BGM) model to explain both local and global explanations of churn predictions. Various classification models, including the standout Gradient Boosting Machine (GBM), were used alongside visualization techniques like Shapley Additive Explanations plots and scatter plots for enhanced interpretability. The GBM model demonstrated superior performance with an 81% accuracy rate. A Wilcoxon signed rank test confirmed GBM's effectiveness over other models, with the value indicating significant performance differences. The study concludes that GBM is notably better for churn prediction, and the employed visualization techniques effectively elucidate key churn factors in the telecommunications sector.

Shobhana et al. [22] proposed that machine learning and data mining may be aided by examining this enormous quantity of data, analysing customer behaviour, and seeing potential attrition opportunities. The support vector machine is a popular supervised learning method in machine learning applications. Predictive analysis uses the hybrid classification approach to address the regression and classification issues. The process for forecasting E-Commerce customer attrition based on support vector machines is presented in this paper, along with a hybrid recommendation strategy for targeted retention initiatives. You may prevent future customer churn by suggesting reasonable offers or services. The empirical findings demonstrate a considerable increase in the coverage ratio, hit ratio, lift degree, precision rate, and other metrics using the integrated forecasting model. To effectively identify separate groups of lost customers and create a customer churn retention strategy, categorize the various lost customer types using the RFM principle.

Lalwani et al. [23] proposed that customer churn prediction (CCP) is one of the challenging problems in the telecom industry. With the advancement in the field of machine learning and artificial intelligence, the possibilities to

predict customer churn has increased significantly. Our proposed methodology, consists of six phases. In the first two phases, data pre-processing and feature analysis is performed. In the third phase, feature selection is taken into consideration using gravitational search algorithm. Next, the data has been split into two parts train and test set in the ratio of 80% and 20% respectively. In the prediction process, most popular predictive models have been applied, namely, logistic regression, naive bayes, support vector machine, random forest, decision trees, etc. on train set as well as boosting and ensemble techniques are applied to see the effect on accuracy of models. In addition, K-fold cross validation has been used over train set for hyperparameter tuning and to prevent overfitting of models. Finally, the obtained results on test set have been evaluated using confusion matrix and AUC curve. It was found that Adaboost and XGboost Classifier gives the highest accuracy of 81.71% and 80.8% respectively.

Agarwal et al. [24] proposed to use machine learning algorithms to identify banking customers who may be considering switching financial institutions. This article demonstrates how machine learning models such as Logistic Regression (LR) and Naive Bayes' (NB) can effectively forecast which customers are most likely to leave the bank in the future by using data such as age, location, gender, credit card information, balance, etc. The article also uses data such as age, location, gender, credit card information, balance, etc. In addition, this article demonstrates the probabilistic predictions that may be generated using machine learning models such as Logistic Regression (LR) and Naive Bayes (NB). The findings of this research ultimately point to the conclusion that NB is superior to LR.

Chokroborty et al. [25] proposed that various classification methods are introduced such as logistic regression, linear discriminate analysis, ridge classification, lasso classification, decision trees, random forests to forecast and concurrently measure the likelihood of turnover of every new employee. Data from an HR department of the company available at Kaggle were used to estimate the employee turnover. The dataset includes 10 different attributes of 1470 personnel. Dataset specifies if the personnel is leaving or staying based on the attributes. Now, to construct a prediction model based on the previously mentioned machine learning algorithms with 90 percent of the total personnel's attributes and the rest for model testing. The best performing performance algorithm yields the best accuracy of Random Forest is 90.20 percent and the worst accuracy of Naïve Bayes is 80.20 percentage.

Rahman et al. [26] proposed a method to predicts the customer churn in a Bank, using machine learning

techniques, which is a branch of artificial intelligence is proposed. The research promotes the exploration of the likelihood of churn by analyzing customer behavior. The KNN, SVM, Decision Tree, and Random Forest classifiers are used in this study. Also, some feature selection methods have been done to find the more relevant features and to verify system performance. The experimentation was conducted on the churn modeling dataset from Kaggle. The results are compared to find an appropriate model with higher precision and predictability. As a result, the use of the Random Forest model after oversampling is better compared to other models in terms of accuracy.

Table 1. Summary of Literature Review

Refere	Approach	Results and Findings
Paul et al. Elsevier 2025 [21]	Gradient Boosting Machine (GBM)	Churn rate prediction accuracy of 81% obtained.
Shobhana et al., Elsevier 2024 [22]	Support Vector Machine (SVM)	Churn rate prediction accuracy of 82.64% obtained.
Lalwani et al. Springer 2023 [23]	AdaBoost machine learning model	Churn rate prediction accuracy of 81.71% obtained.
Agarwal et al. IEEE, 2022 [24]	Naïve Bayes (NB) Model trained on balanced dataset.	Churn rate prediction accuracy of 91.95% obtained.
Chakraborty et al., IEEE 2021 [25]	Random Forests (RF) machine learning model	Churn rate prediction accuracy of 90.20% obtained.
Rahman et al. IEEE 2020 [26]	K-Nearest Neighbor (KNN)	Churn rate prediction accuracy of 83.97% obtained.

Typically, training algorithms try to attain low error rate metrics, which are defined next [27]:

The mean square error or mse given by:

$$mse = \frac{\sum_{i=1}^n e_i^2}{n} \quad (9)$$

The final computation of the performance metric is the mean absolute percentage error given by:

$$MAPE = \frac{100}{M} \sum_{i=1}^N \frac{E - E_i}{i} \quad (10)$$

The accuracy of prediction is computed as:

$$Ac = 100 - \frac{100}{M} \sum_{i=1}^N \frac{E - E_i}{i} \% \quad (11)$$

Here,

n is the number of errors

i is the iteration number

E is the actual value

E_i is the predicted value

CONCLUSION

It can be concluded that customer retention is a critical component of sustainable growth. One of the most pressing challenges for companies, especially in competitive markets, is customer churn—the rate at which customers discontinue their association with a business. Accurately forecasting churn is essential to proactively manage customer relationships and optimize revenue. In recent years, machine learning (ML) and deep learning (DL) have emerged as transformative technologies that significantly enhance the ability to predict churn with accuracy and scale. This paper presents the necessity to forecast customer churn rate along with existing baseline models which would allow future research in developing accurate forecasting models for the domain.

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