

Deep Learning-Enabled Personal Fitness Coaching With Motion Feedback And Goal Optimization

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Abstract- *The increasing adoption of artificial intelligence in healthcare and fitness has opened new opportunities for intelligent personal coaching systems. This paper presents a deep learning-enabled personal fitness coaching system that recognizes exercise activities and provides personalized workout recommendations. The proposed system uses a custom-trained YOLOv11 Convolutional Neural Network (CNN) model to detect and classify 36 different exercise postures from user-uploaded images and videos. Based on the detected activity and user-provided age, the system dynamically generates personalized workout plans and posture correction guidance. The application includes modules such as user login, deep learning model training, training graph visualization, activity recognition, and plan recommendation. Experimental results show that the proposed system provides accurate activity recognition and helps users improve exercise performance, reduce injury risk, and achieve better fitness outcome.*

Keywords: Artificial Intelligence, Deep Learning, Personal Fitness Coach, YOLOv11, Exercise Recognition, CNN, Posture Correction.

I. INTRODUCTION

The quick evolution of artificial intelligence in healthcare, Wellness, and fitness have provided the possibilities of smart, and one-on-one fitness coaching programs. Traditional fitness user inputs like application are typically manual, age, weight, height and fitness objectives. These systems often offer generic workout plans and are not capable of automatically, detect exercise activities or analyze posture in real time. As a result, users may perform exercises incorrectly, which can decrease exercise performance and raise chances of injury. To break such constraints, the proposed project proposes a. The system of personal fitness coaching with the use of deep learning, feedback of motion and goal maximization. A custom-trained YOLOv11 is used in the proposed system. Convolutional Neural Network (CNN) model to recognize and identify various exercise postures on pictures and videos, uploaded by users. The model can identify up to 36, various workouts, such as squats, lunges,

plank, frog pose, cobra pose, bicycle crunch, bridge, and side plank. The system is able to identify the exercise posture and therefore, create customized exercise prescriptions on the basis of the, user's age group and activity level. This makes the platform The system is able to provide one of the greatest strengths of the system, posture correction guidance. The recognition of exercise occurs in the course of exercise, system measures the movement of the user, properly and provides constructive criticism. Proper posture correction is essential as it allows users to prevent injuries and do exercises better. This characteristic is especially, helpful to novices who might lack access to professional, trainers and to those who exercise at home. The system as such is a virtual personal trainer capable of delivering real-time, support and recommendations. The implementation is based on an easy-to-use web, interface, where one can log in and upload images or videos, train, view training graphs, the model, and get workout, recommendations. Monitoring of the model training process is done using which assist in assessing the learning, accuracy and loss graphs, performance of the CNN model YOLOv11. After training, the model is stored and applied in real time activity recognition. When a user uploads an image or video, the system works with the data, recognizes the activity, and creates an appropriate workout routine. The interface also allows recognition of activities based on videos, which makes it, more practical and interactive to use in everyday life. The project has a number of strengths including high detection, real-time performance, accuracy, personalized exercise plans, posture correction, and improved flexibility to various users and environments. It is not dependent as many of the existing systems are, heavy upon sensors or minute measurements of the body. Instead, it uses only the visual input to give meaningful fitness guidance. Future improvements can be live video analysis, wearable device, integration, mobile application support, gamification, and greater quantities of data to enhance precision. On the whole, the suggested AI-powered fitness coaching system shows the way deep learning works, can turn the old exercise routines into a smart, risk-free, and customized workout.

II. LITERATURE SURVEY

The development of systems of fitness activity recognition has advanced. using a variety of key steps, starting with wearable sensorbased technologies and then extended to computer vision and more. deep learning approaches. Wearable devices like in the initial stages include. as fitness trackers, gyroscopes, smart bands, and accelerometers. were mostly utilized to track physical activities. These sensors recorded body motion data and sent it to machine. classification learning algorithms. Traditional machine learning techniques such as Decision Trees, Support Vector Machines. Researchers in order to address restrictions of wearable systems. started creating computer vision-based fitness programs. that are based on images and videos as opposed to physical sensors.

These systems offered fairly acceptable accuracy and assistance. users track their activities of the day. However, they obligated users to carry with them more hardware at any moment, which decreased convenient and practicality particularly in real time. fitness coaching applications. Furthermore, sensor-based systems relied on structured datasets and could not easily cope when users. left out the devices or sensors were not able to record. movements accurately. Such models enhanced the precision of. fitness monitoring: This was made possible by remote fitness monitoring and exercise recognition, rendering them very practical in the context of home workouts. By These systems used visual input thereby eliminating the need of. further wearable devices and tracked exercise more. accessible.

However, CNN-based approaches also had limitations. They frequently needed big datasets to train, high. high processing power, and powerful hardware. In addition, a good number of these systems were unable to comprehend the entirety. context of body movements, which sometimes resulted in incorrect classification of exercises. To enhance the posture recognition and correction, pose estimation methods include: OpenPose, MediaPipe and skeleton tracking systems. These methods detect important body joints such as shoulders, elbows, knees, hips, and ankles.

The key points identified are then to be compared with predefined reference positions to determine. whether the posture of the exercise is right. These systems are particularly helpful in offering posture correction advice. in workouts like squats, lunges and yoga positions. They assist users increase the quality of their workouts and minimize the chances of being injured. But pose estimation methods also have difficulties with. real-world environments. Factors such as

poor lighting, camera angle changes, occlusions, rapid changes and intricate.

Backgrounds have the potential to influence the correctness of joint detection and lower. system performance. There has also been an incorporation of modern fitness applications. counting calories, individualized exercise, counting repetitions. diet suggestions, and planning. Numerous systems employ factors. as BMI, age, weight and fitness objectives to create. customized workout plans. These features are improved, though. most of the existing systems continue to rely on personalization. not fully automatic real-time and require manual user input. activity recognition. This illustrates the necessity of more advanced. The combination of correct exercise detection, AI-based systems combines accurate exercise detection, posture fix, and individual suggestions within one. platform. These sophisticated systems are able to deliver a smarter, safer and more. real-time combination of activity to achieve efficient fitness experience. identification, posture assessment, and individual exercise instructions. to users of other age groups.

III. PROBLEM DEFINITION, PROPOSED METHODOLOGY

The current fitness coaching systems are largely based on manual user. input and simple motion tracking approaches. These systems ask users to input such information as age, weight, height, and. fitness objectives and then create workout plans. Nevertheless, this information is not enough to provide. extremely precise and customized fitness instructions. Most conventional fitness apps are not able to recognize user automatically. real-time activities or give step-by-step posture correction. during workouts. Consequently, users are able to do exercises. inaccurately, decreasing the effectiveness of workouts and raising the. chances of injury. The other key drawback of the current systems is that they are based on. do not adapt to and are limited in number of exercises. various users, body types, conditions, and camera conditions. Pose estimation methods like some of the advanced systems include OpenPose or MediaPipe, but tend to be sensitive to low-quality. lighting, background noise, and camera angles, as well as fast body. movements. Wearable is also a key to various applications. they are more difficult to work with since they are devices or structured datasets. and less user friendly. In order to eliminate these constraints, the system proposed is an introduction of a system that will do away with these weaknesses. Personal fitness coach based on AI and trained on a custom basis.

YOLOv11 Convolutional Neural Network (CNN) model. The exercise images are labeled and trained on using

labeled datasets. videos to recognize and classify 36 different exercise postures. Such exercises are squats, lunges, planks, bicycle crunches, etc. frog pose, cobra pose, bridge, side plank and lots more. normal fitness practices and yoga. The methodology proposed will start with gathering exercise. pictures and videos of various users and surroundings. These datasets are tagged as to the type of exercise being. performed. The data is labeled and then trained to the YOLOv11. Train CNN model in such a way that it is able to identify and label exercise. dances in time. The system tracks model during training. accuracy and loss graphs to be used in performance to make sure that the performance is accurate.

The uploaded is processed in the system. identify the exercise using the trained YOLOv11 model and detects the data. activity being performed. Once the activity is detected, the system. mixes it with user specific information like age to come up with. individualized exercise plans and workouts. It also assesses the posture and gives instructions on whether the posture is proper or not. correction if needed. Besides, the system has a scalable and flexible structure. that can be extended later to have more exercises, video analysis in real-time, estimating calories, counting repetitions and connecting with wearable fitness gadgets.

This makes the proposed system more developed than conventional fitness systems. as it does not only identify activities, but also is a virtual one. personal trainer which assists in the fitness of the users. journey. Deep learning, computer vision, and are combined to create. the system offers a customized recommendation methods. more stimulating and entertaining gym session. Moreover, the suggested system decreases the reliance on. fitness instructors of simple exercise.

Users can do workouts on his/her own at home, but still get. smart feedback on their activity and posture. This not only conserves time and money as well as making it more accessible to those who will be unable to go to gyms or trainers. The ability to offer computer-based fitness advice via web platform. adapts the system to the users of various ages, fitness levels, and lifestyles.

The Proposed System has the following benefits.

1. Real-Time Activity Recognition
2. Correct Recognition of 36 Exercise Postures.
3. Personalized Workout Recommendations
4. Improved Posture Correction
5. Decreased risk of injury.
6. More Adaptability to Various Users.
7. User-Friendly Web Interface

8. Scalable and efficient Deep Learning Model.
9. Training Performance Visualization
10. Activity Detection based on Image and Video

IV. ARCHITECTURE, RESULTS AND CONCLUSION

Architecture

The proposed system architecture contains multiple stages.. The OpenCV is applied to the data and sent to the YOLOv11 CNN model to extract features and perform activity. recognition. The model identifies exercise position and categorizes it into one of 36 categories of exercises. Based on the system, the identifiable activity and age group. creates an appropriate exercise program and posture therapy. feedback. Lastly, the result is presented in the form of a web. interface.

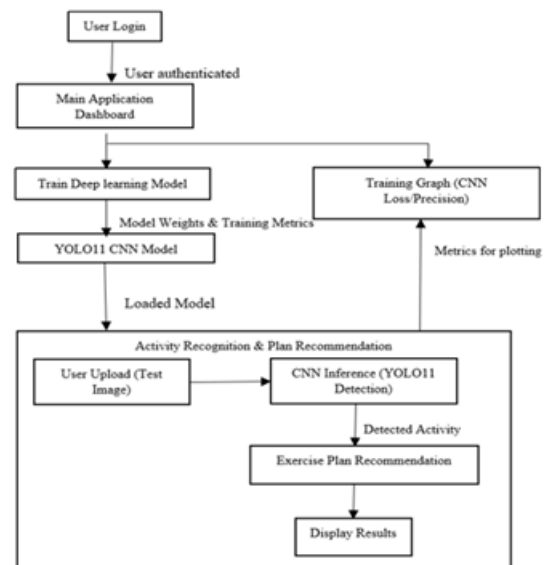


Fig. 1: Architecture of Deep Learning-Enabled Personal Fitness Coaching with Motion Feedback and Goal Optimization

CNN Algorithm Section

The most popular are the Convolutional Neural Networks (CNNs). widely used deep learning techniques for image object recognition, classification and computer vision. applications. CNNs are image-specifically designed to process image. data through extraction of important visual features in an automated manner. as edges, textures, shapes of the bodies, and patterns of movement. In contrast to other traditional machine learning algorithms CNNs do not. need to be manually extracted since they are learned to be relevant. images that are directly copied in the input images during training. This renders them very efficient in identifying

intricate. fitness uses of exercise poses. A CNN generally consists of multiple layers such as input convolutional layers, fully connected, layers, pooling layers, layers, and output layers. The input layer is fed with the. extracts image, and the convolutional layer extracts. significant details of various sections of the picture. Pooling layers minimize the size of the feature maps and aid in enhancing them. computational efficiency. Fully connected layers combine the. filtered features and produce the end result of classification. In this undertaking, CNN is used as the basis of recognizing. and categorising positions of exercise. The model acquires visual. patterns connected with the body position, arm movement, leg. alignment of placement, and posture. This assists the system. recognize various exercises correctly even in case of images. taken in various surroundings and positions. CNNs are especially helpful since they can accommodate. variations in lighting,

background, clothing, and body shape. They are also more accurate when compared to traditional image. classification methods. Yet, regular CNN models are able to. at times slow with big datasets or highresolution pictures. The project to counter this problem is to. combines CNN and Yolov11 algorithm which is quicker in object detection and real-time. Therefore, CNN is the focal point of feature extraction model, and. YOLO enhances efficiency and speed.

YOLO Algorithm Section

YOLO (You Only Look Once) is an object detector which is real-time. Computer vision algorithm with extensive application. This is in contrast to the traditional object detection methods that process. images in stages, YOLO works on the whole image. in a single pass. This renders it much quicker and more. efficient. YOLO breaks down the image into several grid cells. and predicts position of objects, score of confidence, and classification. labels for each cell. It then determines the object that is probably there. and eliminates overlapping detections with non- max. suppression. In this project, a trained YOLOv11 model will be used that has been trained custom. identify exercise poses based on posted pictures and videos. YOLOv11 is selected due to it offering high. high accuracy, low detection time and improved multiple handling. objects in the image. The model is trained on.

labeled exercise datasets with different physical. activities and yoga poses. When trained, the model is able to recognize exercises immediately e.g. Squat, Lunge, Side. Plank, Frog Pose, Cobra Pose, Bicycle Crunch, and Boat. Pose. The primary benefit of YOLO is that it can do realtime detection. The <|human|>When the user posts an image or

video, the The model YOLOv11 is quick to recognize what activity is being performed. done and emphasizes the identified posture with. bounding boxes and labels. This will enable the system to give instant feedback and customized exercise. recommendations. YOLO is also effective in. dynamic environments where there may be changes in lighting, camera angles, or body positions. Compared to conventional object detection methods like R-CNN and YOLO is a lot faster and more appropriate to Fast R-CNN. fitness coaching applications which demand immediate outcome.

Dataset Section

The data set used in this project has labeled images of various physical exercising activities. It includes 36 types of exercises including Squat, Frog Pose, Lunge, Side. Plank, Cobra Pose, Boat Pose, Bicycle Crunch, Plank, Downward Dog Pose, Bridge, Child Pose, Camel Pose. Triceps Stretch, Leg Raise, and lots more. These to gather images of exercises that are obtained in various sources. have variety of body types, clothing, lighting. conditions,

backgrounds, and camera angles. The dataset is processed by first training the model. preprocessing like image resizing, normalization, labeling, and augmentation. Image augmentation filters like flipping, rotation, zooming and brightness control are used to enlarge the size of. the data and enhance generalization of models. This helps the system is not affected by users posting images in. different conditions. The data will be broken down into training and testing data. The The YOLOv11 model is trained through training data to teach it how. to recognize different exercise postures, while the testing dataset is used to test the performance of the model on. unseen data. Different assessment measures like accuracy, precision, recall, F1- score, and loss are used to measure model performance. There is high precision, which implies that the. system is very good at recognizing exercise activities, and high, recall demonstrates that the model is able to detect majority of the. activities that are there in the pictures. These indicators aid in the assurance. that the system is useful and applicable in real world scenarios.

Results Section

The proposed Fitness coaching system based on YOLOv11. was very accurate in detection and classification. exercise postures. The model progressively builds up during training. improved its performance with each epoch. The training graphs clearly indicate that accuracy in the models improved. constantly and the loss reduced with time. This indicates that the model acquired some valuable visual

features. and learnt to discern the difference between. exercise activities. The system is effective in identifying activities of both. images and videos. The model when users post an image involves. recognizes the posture of the exercise and creates individualized. exercise suggestions according to the measured activity and the user's age. Equally, the uploading of videos by the users causes the system identifies which exercise is taking place and processes each frame. performed in real time. Examples of output are recognition. Squat, Frog Pose, Lunge, Side Plank, and of activities. Cobra Pose. The system also, together with activity recognition, gives specific exercise instructions and posture. correction guidance. The results demonstrate that the proposed system is capable of providing quality, quick and smart fitness coaching. support. The YOLOv11- is superior to the traditional systems. based approach provides better real-time performance, higher flexibility, and enhanced user experience. This makes the system that can be applicable in everyday work in the home, fitness. rehab centers, rehabilitation and training online. platforms..

V. CONCLUSION & FUTURE SCOPE

The suggested AI-based personal fitness coach manages to do so. shows that deep learning can recognize activities. and customized exercise instructions. The YOLOv11 model accurately detects 36 different exercise postures and generates recommendations according to user age and activity type. Combining deep learning, computer vision. and individualized methods of recommendations, the system. delivers a wiser and more dynamic workout. as opposed to conventional exercise apps. The web-based interface also enhances usability, as it enables the user to. post pictures and videos, see training graphs, and get. individualized exercise program in a simple and convenient. manner. Real-time is another important aspect of the project. activity recognition in enhancing quality of workouts and reducing the risk of injury.

The system is able to detect since it can identify. users are able to give instant feedback and are able to change their posture incorrectly. enhance their exercise performance without the need of. constant supervision from a professional trainer. This makes the system is very useful in the home workouts, gyms, rehabilitation centers, and fitness training programs. The system may be expanded in future to live video. analysis, wearable device integration, BMI and heart rate. gamification, mobile application support, and tracking. facilities like progress monitoring and achievement badges.

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