Estimating Cloud Workloads Based On Deep Neural Networks And Gradient Descent

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Abstract- Cloud Computing has revolutionized computing off late with several domains and applications resorting to the cloud architecture. However effective task scheduling and load balancing is critical for cloud based servers. This is typically a very challenging task keeping in mind the fact that cloud workload is a parameter that depends on several other parameters. Moreover, due to the enormity of the data and its complexity, the use of machine learning or artificial intelligence based techniques is important for cloud workload estimation. Forecasting future workloads with high accuracy is especially challenging due to the randomness of the cloud workloads and also the non-deterministic nature of the governing or affecting parameters. Hence, due to the size and complexity of the data involved, finding regular patterns is a challenging task at hand. The present work proposes a back propagation based deep neural network architecture for cloud workload forecasting. The experiment uses the NASA cloud data set. The performance evaluation parameters have been chosen as mean absolute percentage error (MAPE) and regression. It has been found that the proposed system attains lesser mean square percentage error compared to previously existing technique [1].

Keywords- Cloud Workload Estimation, Deep Neural Network (DNN), Principal Component Analysis (PCA), Steepest Descent Approach, Mean Absolute Percentage Error (MAPE).

I. INTRODUCTION

Cloud Computing has become one of the most sought after technologies which plays a pivotal role in several domains resorting to the high levels of data complexity, complex computation or applications needing hybrid platforms [1]-[2]. One of the most important aspects of cloud systems management is the fact that cloud servers sporadically face sudden surges in the number of requests often termed as cloud workload. This workload, if unforeseen can result in crash of the cloud server if alternate provisions are not made to handle the cloud workload [3]-[5]. This in term needs the estimate of cloud workloads in advance considering several governing factors. This is majorly critical especially for applications such as e-commerce and finance which may see sudden surges in requests. Thus there is a clear necessity of

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cloud workload prediction using models which can estimate cloud workloads with high accuracy. Statistical techniques are not found to be as accurate as the contemporary artificial intelligence and machine learning based approaches [6]. In this paper, a back propagation based approach for estimating cloud workload is proposed using deep learning architecture [7].

II. DEEP LEARNING

Deep learning has evolved as one of the most effective machine learning techniques which has the capability to handle extremely large and complex datasets [8]. It is training neural networks which have multiple hidden layers as compared to the single hidden layer neural network architectures [9]-[10].

The architectural view of a deep neural network is shown in figure 1. In this case, the outputs of each individual hidden layer is fed as the input to the subsequent hidden layer. The weight adaptation however can follow the training rule decided for the neural architecture. There are various configurations of hidden layers which can be the feed forward, recurrent or back propagation etc.

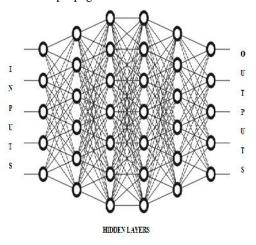


Fig.1 The Deep Neural Network Architecture

The figure above depicts the deep neural network architecture with multiple hidden layers. The output of the neural network however follows the following ANN rule: IJSART - Volume 9 Issue 2 – FEBRUARY 2023

$$Y = \sum_{i=1}^{n} X_i W_i + \theta_i (1)$$

Where,

X are the inputs Y is the output W are the weights

is the bias.

Training of ANN is of major importance before it can be used to predict the outcome of the data inputs.

III. ERROR FEEDBACK MECHNAISM

Back propagation is one of the most effective ways to implement the deep neural networks with the following conditions:

- 1) Time series behavior of the data
- 2) Multi-variate data sets
- 3) Highly uncorrelated nature of input vectors

The essence of the back propagation based approach is the fact that the errors of each iteration is fed as the input to the next iteration. [11] -[13]. The error feedback mechanism generally is well suited to time series problems in which the dependent variable is primarily a function of time along with associated variables. Mathematically,

$$Y = f(t, V_1 \dots V_n) \tag{2}$$

Here.

Y is the dependent variable f stands for a function of t is the time metric V are the associated variables n is the number of variables

The back propagation based approach can be illustrated graphically in figure 2.

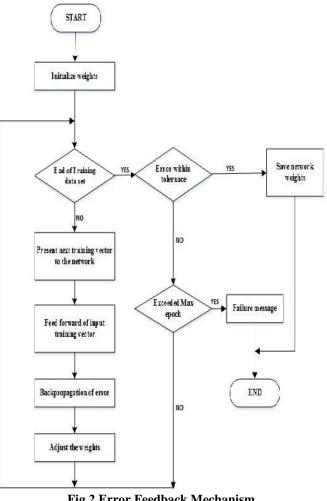


Fig.2 Error Feedback Mechanism

In case of back propagation, the weights of a subsequent iteration doesn't only depend on the conditions of that iteration but also on the weights and errors of the previous iteration mathematically given by:

$$W_{k+1} = f(W_k, e_k, V)_{(2)}$$

Here.

 W_{k+1} are the weights of a subsequent iteration

 W_k are the weights of the present iteration

*e*_k is the present iteration error V is the set of associated variables

In general, back propagation is able to minimize errors faster than feed forward networks, however at the cost of computational complexity at times. However, the trade off between the computational complexity and the performance can be clearly justified for large, complex and uncorrelated datasets for cloud data sets [14]-[15].

IV. GRADIENT DESCENT BASED TRAINING

The gradient descent algorithms (GDAs) generally exhibit:

- 1) Relatively lesser memory requirement
- 2) Relatively faster convergence rate

The essence of this approach is the updating of the gradient vector g, in such as way that it reduces the errors with respect to weights in the fastest manner. Mathematically, let the gradient be represented by g and the descent search vector by p, then

$$p_0 = -g_{0(3)}$$

Where,

 g_0 denotes the gradient given by $\overline{\delta w}$

The sub-script 0 represents the starting iteration

The negative sign indicates a reduction in the errors w.r.t. weights

The tradeoff between the speed and accuracy is clearly given by the following relations:

$$W_{k+1} = W_k - \alpha g_x, \ \alpha = \frac{1}{\mu}$$
(4)

Here,

 W_{k+1} is the weight of the next iteration

Wk is the weight of the present iteration

 g_x is the gradient vector

 μ is the step size for weight adjustment in each iteration.

The above equation shows stability in errors with monotonic decrease but needs higher number of iterations, specifically more in deep learning architectures due to direct computation of the Hessian Matrix of gradients. A faster approach is given by:

$$W_{k+1} = W_k - [J_K^T J_k]^{-1} J_K^T e_k$$
(5)

In this case, the number of iterations reduce at the cost of the stable monotonic reduction of the errors with respect to weights.

Here,

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$$J_k$$
 represents the Jacobian Matrix given by $\frac{\partial^2 e}{\partial w}$

 J_k^T represents the transpose of the Jacobian Matrix.

The speed of convergence is due to the indirect computation of the Hessian Matrix by using the Jacobian computation given by:

$$\mathbf{H} = \mathbf{J}_{\mathbf{k}}^{\mathrm{T}} \mathbf{J}_{\mathbf{k}} \tag{6}$$

And

$$\mathbf{g} = \mathbf{J}_{\mathbf{k}}^{\mathrm{T}} \mathbf{e}$$
 (7)

Here,

H is the Hessian Matrix

Finally, the GDA with both speed and stability optimized is given by:

$$\mathbf{W}_{k+1} = \mathbf{W}_{k} - \left[\mathbf{J}_{K}^{T}\mathbf{J}_{k} + \mu\mathbf{I}\right]^{-1}\mathbf{J}_{K}^{T}\mathbf{e}_{k} \quad (8)$$

Here,

The differentiating factor is the combination coefficient μ which optimizes the GDA by adjusting the weights and thus the gradient.

K is the sub-script representing the iteration number

The activation function used for the algorithm is the tan-sig function mathematically defined as:

$$tansig(x) = \frac{2}{1+e^{-2x}} - 1$$
 (9)

V. PRINCIPAL COMPONENT ANALYSIS

The Principal Component Analysis is an optimization tool for the purpose of dimensional reduction of the data set. Consider a data set X having N samples. Out of the N sample, M samples may be highly correlated and hence may render low or little additional information to the training data.

$$\frac{M \to N}{\epsilon} (X) \tag{10}$$

Here,

M are the correlated samples

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N are the total samples X is the data set

If M samples are removed form the original data set, then there will be dimensional reduction in the data given by:

$$Y = X - M \tag{11}$$

Here,

Y is the dimensionally reduced data set for more effective training.

VI. SYSTEM DESIGN

This input parameters used are:[1]

1) No. of servers

- 2) No. of users
- 3) Response time
- 4) Deviation delay value
- 5) Cloud Storage value
- 6) Mean Deviation value
- 7) Job Queueing value
- 8) Number of Operational Nodes
- 9) No. of Requests

The flowchart illustrates the summary of the system design.

The data is divided in the ration of 70:30 for training and t esting data set bifurcation.

The final performance metrics computed for system evaluation are:

1) Mean Absolute Percentage Error (MAPE)

$$MAPE = \frac{100}{M} \sum_{t=1}^{N} \frac{E - E_t}{E_t}$$
(12)

Here E_t and E_t^{\sim} stand for the predicted and actual values respectively.

The number of predicted samples is indicated by M.

2) Regression

The extent of similarity between two variables is given by the regression where the maximum value is 1 and the minimum is 0.

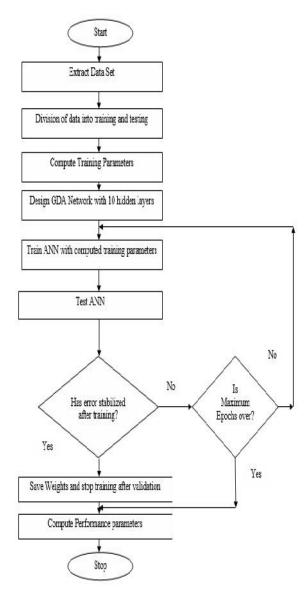


Fig.3 Flowchart of Proposed System

VII. RESULTS

The results have been evaluated based on the following parameters:

- 1. (MAPE)
- 2. Regression
- 3. MSE w.r.t. the number of epochs

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Ngorithms			
Data Division: R	andom (divideran	d)	
	evenberg-Marquard		
Performance: N	lean Squared Error	(mse)	
Calculations M	IEX		
rogress			
Epoch:	0	17 iterations	1000
Tim <mark>e:</mark>		0:03:05	
Performance:	2.14e+04	1.11	0.00
Gradient:	1.04e+05	300	1.00e-07
Mu:	0.00100	0.0100	1.00e+10
alidation Check	s: 0	Ó	6
lots			
Performance (plotperform)			
Training State (plot:rainstate)			
Fit (plotfit)			
Regression	(plotregression)		
P ot Interval		1 ep oc	ths

Fig.4 Designed Neural Network

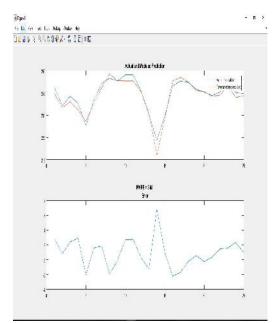


Fig.5 Predicted and Actual Cloud Workload

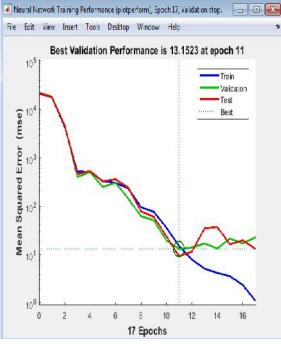


Fig.6 Variation of MSE with respect to epochs

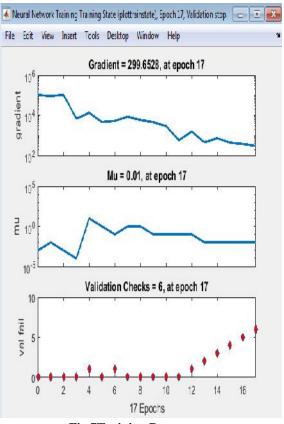


Fig.7Training Parameters

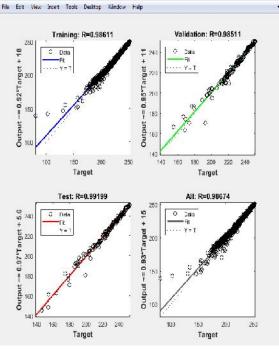


Fig.8Regression Analysis

From the above figures, it can be concluded that the proposed system attains the following results:

- 1) MAPE of 3.65%
- 2) Regression of 0.98 (overall)
- 3) Number of iterations is 17

A comparative accuracy analysis w.r.t. previous work is given by:

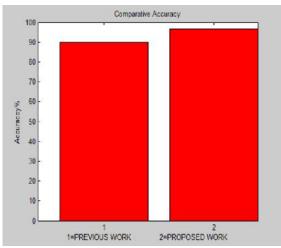


Fig.9 Comparative Accuracy Analysis w.r.t. Previous Work [1]

VIII. CONCLUSION

It can be concluded from the previous discussions that cloud workload estimation is critical for real time applications which use the cloud architecture. However, the cloud workload is sporadic and random in nature due to the large number of governing uncorrelated variables. Hence estimating cloud workloads with high accuracy is challenging. In the proposed approach a back propagation based deep learning model is proposed with a 1-10-1 configuration. The adaptive gradient descent algorithm (GDA) is used to train the neural network. It has been shown that the proposed work attains a mean absolute percentage error of 3.65% compared to a mean absolute percentage error of 10.26% of previous work [1].Moreover, the regression is 0.98 at the number of epochs being 17. Thus the proposed system is able to achieve low errors, higher accuracy and relatively low number of iterations.

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