

# Digital Video Watermarking-Security Techniques

Gagan Kumar Dewangan<sup>1</sup>, Ms. Ekeshwari Sahu<sup>2</sup>, Mr. Ghanshyam Sahu<sup>3</sup>

<sup>1,2,3</sup> Department of Computer Science

<sup>1</sup> B.C.E.T., Durg

<sup>2,3</sup> Professor, B.C.E.T., Durg

**Abstract-** Virtual watermarking is the act of hiding a message related to a virtual signal this is. anmusic, imagesandvideo. Within the sign itself .The most vital packages of virtual watermarking, which is basically a norm in Cryptography and Steganography.based on the previous picture watermarking techniques, this paper summarizes their formal version, fundamental residences and assaults. sooner or later, the key strategies and the development tendency of the video watermarking are mentioned.

**Keywords—** Digital watermarking, Video watermarking , Visual cryptography.

## I. INTRODUCTION

A Digital Watermark is a sign permanently embedded into digital facts (audio, pics, video, and textual content) that can be detected or extracted later by way of computing operations in order to make assertions about the facts. The watermark is hidden in the host data in such a way that it is separable from the records and in order that it's miles resistant to many operations not degrading the host document. thus by way of means of watermarking, the work continues to be accessible but permanently marked. Hiding the existence of the. major additives: watermark generation, embedding, and detection. A watermark generation generates desired watermarks for a specific software, which are optionally dependent on some keys. An embedding embeds the watermark into the duvet item, on occasion primarily based on an embedding key. A detection is liable for detecting the lifestyles of a few predefined watermark in a cowl item, and on occasion it's far applicable to extract an message from the watermarked cover item.

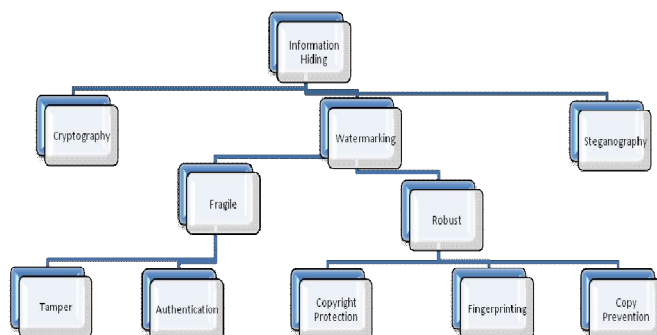


Fig. 1: Graphical Proven Of Information Hiding

## 1.1 Information Hiding

Information hiding approach communiqué of information by hiding in and retrieving from any virtual media. The digital media may be anpics, an audio, a video or truely a plaintext file. facts hiding is a fashionable term encompassing many sub disciplines. but, commonly it encompasses three disciplines: cryptography, watermarking, and stegano-graphy.It's far graphically proven in Fig. 1, Watermarking can be robust or fragile relying upon the application domain.

### 1.1.2 Why DigitalWatermarking?

Digital watermarking is an enabling generation fore-trade strategies: conditional and consumer specific accessto services and resources. virtual watermarking offers several advantages. The info of an amazing digital watermarking algorithm may be made public knowledge. Digital watermarking offers the proprietor of a chunk of digital data the method to mark the data invisible.

### 1.1.3Eneral Framework for Watermarking

A entire virtual watermarking system must consist of three simple components : watermark generation, watermark embedding and watermark extraction or detection. The attacker is very tough to find and adjust the hidden watermark vector.

### 1.1.4 Kinds of Digital Watermark

Watermarks and watermarking strategies may be divided into various classes in diverse methods. Watermarking techniques can be divided into four classes in step with the type of document to be watermarked as follows:

- i. Textual content Watermarking
- ii. Picture Watermarking
- iii. Audio Watermarking
- iv. Video Watermarking

In other manner, the virtual watermarks can be divided into three different kinds as follows:

- i. Visiblewatermark
- ii. Invisible-Robustwatermark

## iii. Invisible-Fragilewatermark

**1.2 Security Attacks**

Watermarking techniques have to be tamper resistant to hostile attacks. Relying on the application, the watermarked content encounters certain brand new modern assaults. Some types of modern attacks are more crucial than others. A few primary types of cutting-edge attackers.

## (i) Active Attacks

Right here the hacker tries to brand new the watermark or make it undetectable. This cutting-edge attack is crucial for many applications, consisting of proprietor identity, modern-day ownership, fingerprinting, and duplicate control, in which the purpose of the modern-day mark is defeated when it can not be detected. However, it isn't a severe hassle for authentication or covert communication.

## (ii) Passive Attacks

In this case, the hacker isn't supposed to remove the watermark, however to come across its presence or existence contemporary a covert communication. In most ultra-modern the above mentioned application areas, we are not concerned by this type of trendy attack. In fact, we mostly use seen watermarks making it obvious that a watermark exists. However, for covert communication, the main concern is to hide the life of a modern day watermark.

## (iii) Collusion Attacks

These are a special case of modern active attacks, in which the hacker uses numerous copies of one piece of modern-day media, each with a different watermark, to assemble a replica with no watermark. Resistance to collusion as assaults may be vital in a fingerprinting application, which involves setting a one-of-a-kind mark in each copy of a piece of latest media. But, the range of contemporary copies that we can anticipate the hacker to achieve varies greatly from application to application. A collusion attack would require that several personnel conspire to steal the cloth, which is an unlikely prospect.

## (iv) Forgery Attacks

Right here, the attacker tries to include a valid watermark, instead of doing away with one. This is a fundamental security concern in authentication programs, due to the fact if hackers can embed valid authentication marks, they can motivate the watermark detector to simply accept solid

or changed media. This kind of modern-day attack is a severe situation in evidence of present day ownership.

**1.3 Watermark Embedding And Extraction**

A watermark, that is modern, consists of a binary data sequence, is inserted into a number signal with using a key. The information embedding process imposes small signal changes, determined by using the important thing and the watermark, to generate the watermarked signal. This embedding procedure entails imperceptibly enhancing a host signal to reflect the facts content material in the watermark.

**II. LITERATURE REVIEW****2.1 Spatial Domain Watermarking**

The spatial area watermarking strategies embed the watermark by means of editing the pixel positions or pixel values of the host video. The main advantages of the usage of this method are the small time complexities and ease of present day implementation. But, these techniques have some hazards in imparting robustness and assembly imperceptibility requirements. Many strategies for growing watermark techniques within the spatial domain have been proposed which include the Least Significant Bit (LSB) and SIFT (Spatial Invariant Feature Transform) techniques. In the LSB method, the host frame is used to insert the watermark. The positions of the pixels are modified via producing a pseudo-random number based on a mystery key. Another technique in the spatial domain is SIFT. This technique is primarily based on adding a pseudo-random noise pattern to the luminance plane frames in the spatial domain, and the correlation between the noise sample and possibly watermarked video for every body is computed. If the correlation exceeds a certain threshold then, the watermark is detected.

**2.2 Frequency Area Watermarking**

Brand new the people of latest video watermarking strategies were used in the frequency transform domain so as to conquer the primary dangers of the spatial area. In addition, analysis of state-of-the-art the bands within the frequency area is a prerequisite to beautify watermark robustness and imperceptibility. But, these techniques have some dangers in terms of today's complexity. Modern transforms are used to switch from the spatial to a frequency area. For instance, the Discrete Fourier Transform (DFT), Discrete Cosine Transform (DCT), Discrete Wavelet Transform (DWT), and hybrid transforms which are mentioned on this phase. In addition, an assessment is given of state-of-the-art a few

proposed methods that have been applied to developing watermark techniques in the frequency area.

### 2.3 Discrete Fourier Remodel

A Discrete Fourier Rework (DFR) is performed on the authentic video facts. The watermark is embedded in foremost selected frequency bands contemporary the DFT. An inverse Discrete Fourier rework is done onto the watermarked frequency domain to reconstruct the watermarked video. The proposed work is capable of hiding high capacity information by embedding a partial number of pixels from the watermark over a large series of single video frames to provide a high degree of authentication. The analysis is performed under different attacks to evaluate the robustness of watermarking and to test how capable it is in mitigating attacks.

### 2.4 Discrete Cosine Remodel

DCT stands for Discrete Cosine Transform. The main feature of using this technique is that it provides the good signal approximation by using certain coefficient values. This technique is used by many algorithms for embedding the watermarking on image. The Discrete Cosine transform area (DCT) is a totally promising approach utilized in video coding and used in lots of watermarking schemes. In this subsection, a few proposed strategies are discussed. The primary approach provided is that proposed in [ ] wherein the watermark is embedded inside the low band that has the perceptually giant part of the Human visible system (HVS) with a purpose to be resistant to the compression technique. However, ultra-modern the potential element, it might be tough to increase. The writer proposed a watermarking scheme based totally on the movement vector technique in MPEG. The DCT coefficients for intra body and non-intra-body are modified according to the values modern the movement vectors. This approach could achieve robustness against image cropping operations and MPEG compression.

### 2.5 Discrete Wavelet Remodel

In this technique of watermarking image is subdivided into four parts. These are as horizontal part, diagonal part, vertical part, and approximation part. The image is divided into four parts for converting the image into low resolution image. The process is repeated for calculating the multiple scale wavelet decomposition. DWT is more preferable technique for watermarking because it performs computations very accurately. The positive point of this technique is that it is robust to handle the noise in the image. The Discrete Wavelet rework provides a promising wish for photo and video processing applications state-of-the-

art its flexibility in representing pix or frames and its potential to do not forget human visual system traits. A wavelet remodel decomposes an photo into a set of various resolution sub frames, which correspond to the numerous frequency bands. That gives a better illustration latest frames with localization in both the spatial and frequency domains. This advantage is perfect in a compression fashionable, and it is not viable in both Fourier and Discrete Cosine Transforms that deliver precise localization in a single area at the cost trendy the other . The watermark is inserted into the top-quality selected DWT sub-bands mixed with movement vector techniques. An inverse DWT is performed on the watermarked value domain to reconstruct the watermarked video. Numerous methods use the DWT to design watermarking schemes.

## III. METHODOLOGY

Watermarking strategies in line with the work latest watermarking embedding, video watermarking techniques are divided into three important businesses or classifications : Watermark Generation, Watermark Embedding and Watermark Extraction or Detection as shown in Fig. 2.

**3.1 Watermark Generation :-** A Watermark Generation generates desired watermarks for a particular application, which are optionally

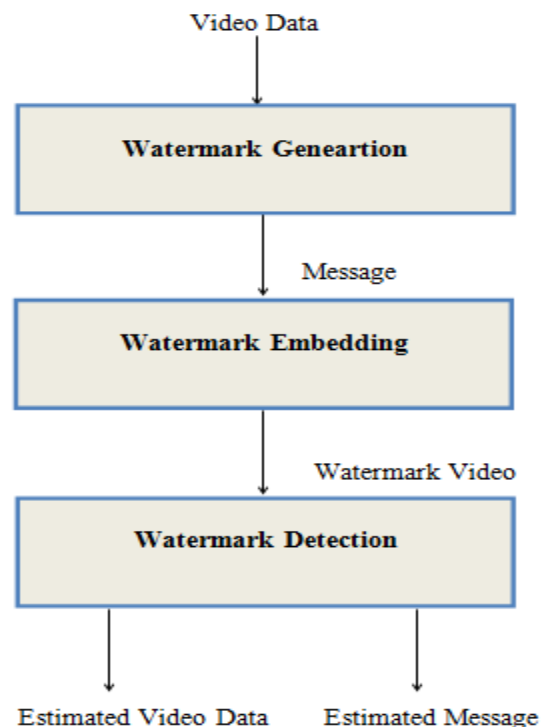


Fig. 2: Watermark Fundamental Component

**3.2 Watermark Embedding :-** Watermark embedding is a set of rules makes use of the symmetric key or public key to make

the watermark statistics embed into the authentic provider to get hid provider.

**3.3 Watermark Detection :-** Watermark detection / extraction set of rules the use of the corresponding key vector from the hidden watermark is detected or recovered with out the important thing.

The attacker is very tough to find and adjust the hidden watermark vector. Block diagram of watermark embedding and extraction is proven in determine. The virtual watermarking gadget essentially consists of a watermark embedder and a watermark detector figure. notice that an entity referred to as watermark key's used in the course of the manner of embedding and detecting watermarks. The watermark key has a one-to-one correspondence with watermark signal i.e., a completely unique watermark key exists for each watermark sign. The watermark key is non-public and recognized to only authorized parties and it ensures that most effective authorized parties can detect the watermark. similarly, notice that the communication channel can be noisy and adversarial i.e., at risk of safety assaults)and hence the digital watermarking strategies should be resilient both noise and safety attacks.

#### IV. CONCLUSION

The high application variant properties of watermarking, we have focused on the video applications. We believe that our models can usefully be extended to other applications later. We determined a set of possible inputs, outputs and component functions by studying the watermarking schemes proposed for different pics and audio applications.

#### REFERENCES

- [1] Kumar, M. and Hensman, "A. Robust Digital Video Watermarking using Reversible Data Hiding and Visual Cryptography". Presented in ISSC conference at LYIT, Ireland, 2013.
- [2] SarkarR.,Ravi S. "A Survey of Digital Video Watermarking." The International Journal of Computer Science & Applications (TIJCSA) ALVA's Institute of Engineering and Technology, Mangalore, India, 2012.
- [3] Singh S., "Digital Watermarking Trends".International Journal of Research in Computer Science ISSN 2249-8257 Volume 1 Issue 1 pp. 55-61 Faculty CSE, IET Bhaddal, 2011.
- [4] Abdulah M.F.L.,Elrowayati A.,Manaf A.,Zakariya S. Zubi, "Recent methods of Techniques in video Watermarking and there Applicability to the Generation Video codes".Journal of Theoretical and Applied Information Technology UniversitiTun Hussein Onn Malaysia, 2016
- [5] Shojanazeri H., Azizun W. AdnanW., Mumtadzah S., "Video Watermarking Techniques for Copyright protection and Content Authentication" International Journal of Computer Information Systems and Industrial Management 1Dept. of Computer and Communication System Engineering, University Putra Malaysia, Serdang, Malaysia, 2013.
- [6] Nyeem H., Boles W and Boyd C. , "Digital image water marking: its formal model, fundamental properties and possible attacks". EURASIP Journal onAdvances in Signal Processing , 2014.
- [7] Memon Q., Sencar H, "Security issues in watermarking applications - a deeper look," in Proceedings of MCPS ACM, New York, 2007.
- [8] Nyeem H., Boles H., Boyd C., "On the robustness and security of digital image watermarking", in Proceedings of ICIEV (IEEE, Piscataway), 2012.
- [9] Thapa M., SoodS., "On Secure Digital Image Watermarking Techniques "scientific research Journal of Information Security, vol. 2, 2011.
- [10] Gupta P., "Cryptography based digital image watermarking algorithm to increase security of watermark data "International Journal of Scientific & Engineering Research, Volume 3, Issue 9, September 2012, 1 ISSN 2229-5518.