

Load Balancing In Cloud Computing Using Hybrid Artificial Bee And Ant Colony Optimization

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Abstract- Cloud computing is growing rapidly as a successful paradigm presenting on-demand infrastructure, platform, and software services to clients. Load balancing is one of the important problems in cloud computing to distribute the dynamic workload equally among all the nodes (Virtual Machine) to avoid the status that some Virtual machines are overloaded while others are underloaded. Load Balancing is important for making operations efficient in distributed cloud network systems. There were many suggested algorithms to accomplish this function. The Proposed System uses a hybrid Artificial Bee colony (ABC) and Ant Colony Optimization Algorithm (ACO) for load balancing. ABC Algorithm is used to detect overload or underload host and select VM for Migration from overloaded host. ACO Algorithm performs fitness function to find mapping relationship between selected VM to suitable PM.

Keywords- Ant colony optimization, artificial bee colony, load balancing, Cloud Computing, Virtual Machine.

I. INTRODUCTION

Cloud computing is defined as a pay-per-use model to enable access to a shared pool of configurable computing resources, such as networks, servers, storage, applications, services that is available, on-demand network that can be supplied quickly and released with minimal management effort or interaction of service providers. A developing number of organizations are transform to cloud computing to meet its requests as consumers and business can use applications without installation and access their personal less at any computer with Internet access.

Cloud computing is a general term for anything related to the delivery of hosted services over the Internet. Such services are widely classified into three categories: Infrastructure as a Service (IaaS), Platform as a Service (PaaS), and Software as a Service (SaaS).

Cloud computing offers computer services including servers, storage, databases, networking, applications, analytics and internet intelligence to provide quicker innovation, scalable capital and economies of scale.

This cloud model promotes availability and is composed of essential characteristics, three service models, and four deployment models.

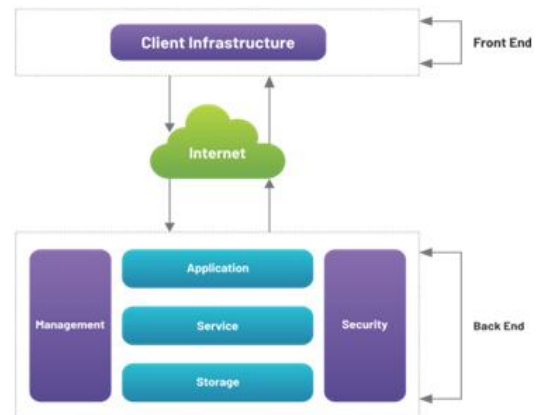


Figure 1.1 Basic Cloud Architecture

The Characteristics of cloud computing include on-demand self-service, broad network access, resource pooling, rapid elasticity and measured service. Virtualization is a technique that allows running different operating systems(OSs) together on one physical machine (PM). These OSs are isolated from each other by means of a special middleware abstraction called virtual machine (VM) and the underlying physical infrastructure. The software that is responsible for managing these multiple VMs on PM is called VM kernel. Virtualisation is the process of creating a virtual version of a physical object. One can use this virtual hardware to run a complete operating system. It allows companies to separate a single physical device or server into multiple virtual machines. Each virtual machine may operate independently and run various operating systems or programs while sharing a single host machine's resources. Virtualisation increases scalability and workloads by creating multiple resources from a single computer or server, resulting in fewer total computers being used, less energy consumption, and less infrastructure costs and maintenance.

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II. RELATED WORK

Load balance algorithms may be split into two groups. Static: It doesn't depend on the present state of the system. Previous knowledge of the system is required. Dynamic: Results on load balancing are based on present state of the system. No previous knowledge is required. So it is superior to static approach .

Peng Xu al.[1] An effective load balancing algorithm for virtual machine allocation based ant colony optimization aimed at multidimensional resource load balancing of all cloud computing network physical machines to optimize resource utilization. To achieve this goal, they use the ant colony optimization to design an efficient virtual machine allocation algorithm based on this problem's NP-hard feature. In particular, customize ant colony optimization in the sense of virtual machine allocation and implement an enhanced physical system selection strategy to optimize the basic ant colony to prevent premature convergence or falling into the local optimum. We usually use dynamic threshold values or a Layered progressive resource allocation algorithm for multi-tenant cloud data centers based on the multiple knapsack problem to perform the VM placement by live migration.

Marwa Gamal al.[2] Bio-inspired Load Balancing Algorithm in Cloud Computing In this Paper Hybrid artificial Bee and Ant Colony optimization (H_BAC) load balancing algorithm is proposed. It depends on entering Ant Colony Optimization (ACO)'s essential actions such as quickly finding good solutions and Artificial Bee Colony (ABC) algorithm such as mutual bee contact and sharing information by waggle dancing. The experimental results show that H BAC increases the speed of execution, response time, makepan, use of resources and standard deviation.

Dhinesh Babu L.D al.[3] Honey bee behavior inspired load balancing of tasks in cloud computing environments . Load balancing of non preemptive independent tasks on virtual machines (VMs) is an important aspect of task scheduling in clouds. When certain VMs are overloaded and the remaining VMs are filled with processing tasks, the load must be balanced to ensure maximum system use. This paper proposed an algorithm called honey bee behavior influenced load balancing (HBB-LB), aimed at achieving a well-balanced load across virtual machines to optimize the throughput. The honey bee algorithm also balances the priorities of tasks on the

machines in such a way that the amount of waiting time of the tasks in the queue is minimal.

Xing Xu al.[4] Cloud Task and Virtual Machine Allocation Strategy in Cloud computing Environment. This paper aims at cloud application services in the cloud computing environment, a series of cloud task scheduling and simple and easy to implement virtual machine allocation strategies. The allocation strategies are the random allocation strategy, the complete sequence allocation strategy, the sequence allocation strategy that will arrange the cloud tasks by the execution period before the tasks are handed over to the virtual machines, the sequence allocation strategy that the virtual machines are sorted by the execution speed before the tasks are assigned to the virtual machines by turns and the greedy strategy that the load balancing is taken into account. Cloud task scheduling and resource allocation optimization for virtual machines (VM) is an important, challenging and core component of cloud application services and cloud computing systems. Allocation efficiency has a direct effect on the performance of all cloud application services.

III. OPENSTACK

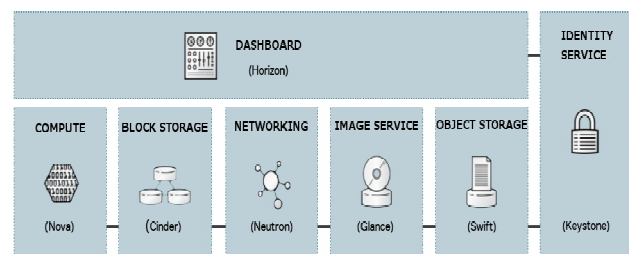


Figure 3.1 Components of a Openstack

OpenStack is a cloud operating system that manages large pools of computing, processing and networking resources across a datacenter, all managed and supplied with standard authentication mechanisms through APIs.

1) Compute (Nova)

Openstack Compute is a cloud computing network platform that controls computer resource pools and addresses technologies for virtualization, bare metals and high-performance computing configurations. Nova's architecture offers versatility in developing the cloud without the need for proprietary software or hardware, and also provides the ability to combine legacy systems and third party products.

2) Image Service (Glance)

Openstack image service offers virtual machine image identification, registration, and restore. Glance has client-server architecture and offers a user REST API that enables the question of metadata of the virtual machine image as well as the recovery of the image itself. Glance uses the stored images as models when deploying new virtual machine instances.

3) Object Storage (Swift)

OpenStack Swift provides flexible, scalable data storage capacity to store open petabytes of data. The data stored can be used to leverage, retrieve and update. It has a distributed architecture that delivers greater redundancy, scalability, and performance, without a central control point. Swift is a freely accessible, shared, and essentially consistent store of objects. It lets companies easily, cheaply and efficiently store large amounts of data.

4) Dashboard (Horizon)

Horizon is the approved implementation of the Dashboard for OpenStack, which is the only graphical interface for automating cloud-based services. It supports third party services, such as monitoring, billing, and other management tools, to service providers and other commercial vendors. Developers may use the EC2 compatibility API or the native OpenStack API to automate tools for managing OpenStack resources.

5) Identity Service (Keystone)

Keystone offers a single user list, mapped against all the OpenStack resources they are able to access. It interacts with existing backend services such as LDAP as they serve as a Common world cloud computing authentication system. Keystone supports various forms of authentication, such as the regular username. Keystone supports various authentication forms such as standard username & password credentials, AWS-style logins (Amazon Web Services) and token-based systems. The index also includes an application registry with a queryable list of services that are deployed in an OpenStack cloud.

6) Networking (Neutron)

Neutron offers networking capabilities, such as network management and OpenStack IP addresses. It guarantees that the network is not a limiting factor in the implementation of a cloud and provides users self-service over the network configurations. OpenStack networking allows

users to create their own networks and connect to one or more networks with devices and servers.

7) Block Storage (Cinder)

Openstack Cinder delivers certain block-level storage devices with Openstack compute instances for application. A cloud consumer can handle its storage needs by combining volumes of the block storage with Dashboard and Nova.

IV. PROPOSED WORK

Host Detection

The overloading or underloading host detection algorithm is to recognize whether a host is overloaded or underloaded or normal loaded and each host executes periodically. Detection is based on the usage of CPU. In the event a host is overloaded, one or several VMs are selected for migration to other hosts.

In cloud computing environment each PM has a different number of VMs. The set of all PMs in datacenter is $P = \{ P_1, P_2, \dots, P_n \}$ where n is the number of PMs and all VMs in the datacenter are set to $V = \{ v_1, v_2, \dots, v_k \}$ where k is the number of VMs. In Hybrid ABC and ACO, Scout bee is responsible for calculating standard deviation (σ) for each PM to find both under and over utilized hosts. This need to find the load of each PM which depends on the load of VMs deployed into it. The average load of jth VM in ith PM (V_{ij}) is calculating as follows

$$V_{ij} = U_{Cpuj} + U_{Memj} + U_{Bwj} \tag{1}$$

Where U_{Cpuj} , U_{Memj} , U_{Bwj} is the CPU utilization, memory utilization, and bandwidth utilization of the jth virtual machine VM_j , respectively. The average load of PM_i (P_i) and standard deviation for PM_i (σ_i) can be calculated as follows

$$P_i = \frac{\sum_{j=1}^m V_{ij}}{m} \quad \forall i=1, 2, \dots, m \in P_i \tag{2}$$

$$\sigma = \sqrt{\frac{1}{n} \sum (PT - P_i)^2} \tag{3}$$

If σ is less than lower threshold, then PM is underutilized host. If σ exceed upper threshold, then PM is over utilized host. Lower threshold is thse minimum P_i among all PMs and the upper threshold is equal PT .

VM Selection

VM selection algorithm selects one or more VMs on a given overload host from the full set of VMs running. Once a decision is made to move VMs from that host to achieve consolidation of the client / server and load balancing in cloud data centers while meeting the QoS limitations.

Once it is agreed to overload a server, the next move is to pick different VMs to migrate from this host. Upon choosing a VM to move, the host will again be tested for overloading. If it is still considered overloaded, then the VM selection policy is again applied to select another VM to migrate from the host. That is repeated until the host is deemed not to be

The MMT policy migrates a VM v which requires the minimum time to complete a migration relative to the other VMs allocated to the host. The migration time is measured as the amount of RAM the VM requires divided by the host j 's usable spare network bandwidth. Let V_j be a group of VMs currently on host j . Finding a VM v that meets the MMT regulation is

$$RAM_u(v)/NET_j \leq RAM_u(a)/NET_j \quad v \in V_j \text{ for all } a \in V_j \quad (4)$$

where $RAM_u(c)$ is the amount of RAM currently utilized by the VM c and NET_j is the spare network bandwidth available for the host j .

A. VM Placement

VM placement algorithm is applied to selected underloaded hosts to receive the migrated VMs. Several factors should be considered in developing a new optimal VM placement algorithm, such as host resource availability (i.e., CPU, memory, disk storage and network bandwidth), the total energy consumption in the data center, and inter-VM traffic. VM placement algorithm is the last phase that comes after the detection of the overloaded or underloaded hosts and after the suitable VMs are selected to be migrated. Appropriate hosts are to be found during this process to migrate all the selected VMs that meet the requirements of those VMs.

Then send the new hosts' list to ACO. After that ACO starts its trip to find the suitable PM among all hosts to perform virtual machine migration from it.

ACO calculates its fitness (F_i) according to PM's classification (over/under utilized hosts) refer to (5) and (6), respectively

$$F_i = \frac{(\tau_i)^\alpha * (\eta_i)^\beta}{\sum_{i=1} (\tau_i)^\alpha * (\eta_i)^\beta} \quad (5)$$

$$F_i = \frac{(1/\tau_i)^\alpha * (\eta_i)^\beta}{\sum_{i=1} (1/\tau_i)^\alpha * (\eta_i)^\beta} \quad (6)$$

where α and β give relative importance between pheromone τ_i , and edge weight η_i . The pheromone parameter τ_i is represented by the load of PM i and η_i is the bandwidth.

ACO carries out fitness function to find the best mapping relationship between selected VMs to match the most appropriate PM.

$$Fitness(VM_j, PM_i) = PM_{CPUi} - VM_{CPUj} / VM_{CPUj} - PM_{memi} - VM_{memj} / VM_{memj} - PM_{neti} - VM_{netj} / VM_{netj} - PM_{storage} - M_{storagej} / VM_{storagej} \quad (7)$$

Where VM_{CPUj} , VM_{memj} , VM_{netj} , $VM_{storagej}$ represent the VM's parameters (CPU utilization, memory, bandwidth, and the storage size, respectively) which VM needs, and PM_{CPUi} , PM_{memi} , PM_{neti} , $PM_{storagei}$ represent the PM's parameters (CPU utilization, memory, bandwidth, and the storage size, respectively).

Atlast, onlooker bees take its information about VM which will be migrated from employee bees and suitable PM to migrate VM to it by knowledge base. Onlooker bees perform migration by moving the VM to the suitable PM.

V. EXPERIMENTAL RESULTS

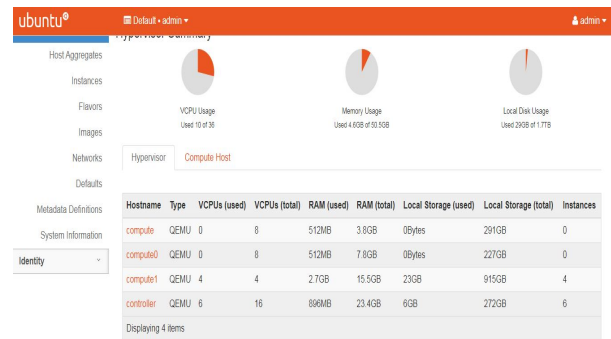


Figure 5.1 Hypervisors

The first and the foremost step is to build the cloud environment by configuring the controller node as well as compute node.


```
cse@compute1:~$ openstack compute service list
```

ID	Binary	Host	Zone	Status	State	Updated At
3	nova-consoleauth	controller	internal	enabled	up	2019-11-05T07:47:08.000000
4	nova-scheduler	controller	internal	enabled	up	2019-11-05T07:47:07.000000
5	nova-conductor	controller	internal	enabled	up	2019-11-05T07:47:05.000000
8	nova-compute	compute	nova	enabled	down	2019-10-23T08:03:47.000000
9	nova-compute	compute1	nova	enabled	up	2019-11-05T07:47:09.000000
10	nova-compute	controller	nova	enabled	up	2019-11-05T07:47:04.000000
11	nova-compute	compute0	nova	enabled	down	2019-11-05T06:12:11.000000

Figure 5.2 Compute Services in openstack

Three hosts named compute0, compute1 and controller are launched with its virtual machines

Figure 5.3 VM Launched in Compute nodes

It Shows the host name Controller which belongs to it and power state. If any task is performed in the VM it is denoted in the VM status.

Figure 5.5 VM Status Migrating

```
cse@compute1:~$ openstack server show ed11d07b-d266-4d0c-ade6-705df506ecbe
```

Field	Value
OS-DCF:diskConfig	AUTO
OS-EXT-AZ:availability_zone	nova
OS-EXT-SRV-ATTR:host	controller
OS-EXT-SRV-ATTR:hypervisor_hostname	controller
OS-EXT-SRV-ATTR:instance_name	instance-00000022
OS-EXT-STS:power_state	Running
OS-EXT-STS:task_state	None
OS-EXT-STS:vm_state	active
OS-SRV-USG:launched_at	2019-11-05T05:34:23.000000
OS-SRV-USG:terminated_at	None
accessIPv4	
accessIPv6	
addresses	provider=192.168.150.220
config_drive	
created	2019-11-05T05:34:08Z
flavor	m1.nano (0)
hostId	7c6e1df4421f7abebf31f823b700efd85932c
id	cd941d2d5a7b74d73f7
image	ed11d07b-d266-4d0c-ade6-705df506ecbe
key_name	None
name	ingt10
os-extended-volumes:volumes_attached	[]
progress	0
project_id	f137a2ea50954582daf70c7e16a44f5
properties	
security_groups	[{'name': 'u'default'}]
status	ACTIVE
updated	2019-11-05T05:46:29Z
user_id	ccc7763c73e64fad8472614ea33cc770

Figure 5.4 VM Status After Migration

V. CONCLUSION

Load Balancing is a necessary task in Cloud Computing environment to attain maximum use of resources. The main benefit of this approach lies in its detections of overloaded and underloaded nodes and thereby performing operations based on the identified nodes. To find load balancing for VM placement by ACO algorithm and provide energy efficient cloud computing environment. ACO and ABC cooperate to select the best VM to migrate to the most suitable PM. It reduces energy consumption, number of virtual machine migration, and the number of hosts shutdowns when compared with other algorithms in fixed and variable loads. However, when compared with other algorithms but it is not affect the performance of the considered cloud system.

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