

Interaction-Aware Diffusion Structure In Online Social Networks

D.Dhivya¹, Dr.J.Chockalingam²

¹Dept of Computer Science

²Associate Professor, Dept of Computer Science

^{1,2}Khadir Mohideen College, Adirampattinam

Abstract- *In networks, various contagions, such as information and purchasing behaviors, may intermingle with each other as they extend concurrently. However, most of the presented information dispersion models are built on the supposition that each creature contagion spreads separately, regardless of their interactions. Gaining insights into such communication is essential to recognize the contagion acceptance behaviors, and thus can make enhanced predictions. In this paper, we learn the contagion adoption behavior under a set of interactions, specifically, the interactions among users, contagions' contents and sentiments, which are learned from societal network structures and texts. We build up an well-organized and efficient interaction-aware diffusion (IAD) framework, incorporating these interactions into a integrated model. We also present a generative progression to distinguish client roles, a co-training method to establish contagions' categories and a latest topic model to acquire topic-specific sentiments. Estimation on the huge-scale Weibo dataset demonstrates that our scheme can learn how different users, contagion categories and sentiments cooperate with each other proficiently. With these interactions, we can build a more perfect forecast than the state-of-art baselines. Moreover, we can superior comprehend how the interactions manipulate the propagation process and thus can recommend useful directions for information endorsement or suppression in viral marketing.*

Keywords- societal networks, information diffusion, interaction-aware structure, sentiment study, topic representation

I. INTRODUCTION

During latest years online social networks have become ever-present in our life, and information diffusion in social net-works has proved to play imperative and influential roles in some situations, such as viral advertising. Specifically, a contagion is posted by some node in the system and uncovered to its neighbors. If a neighbor forwards that contagion, infectivity occurs and the contamination begins to extend over the network.

To better appreciate the information dynamics in social networks, enormous efforts have been devoted to this study area. In the real world, multiple contagions may contend or cooperate with each other when they widen at the equal time. For example, the news about the banning of Samsung Galaxy S7 in airports may encourage the spreading of the battery detonation events of S7, but suppress the news that Samsung is releasing other stimulating products. Thus, in this example, the contagion-contagion interaction can be seen as a “opposition” between the status of two pieces of in sequence. Taking the interactions into report is essential to address the question of how much a customer would like to accept a contagion. Particularly, given two contagions that are of dissimilar content or subject matter, it is complicated to deduce whether they will interrelate with each other when they spread concurrently. Actually, what interests us is the interactions amid unambiguous categories, namely whether contagions belonging to one category (say food) would have some positive/negative effects on the dispersion of contagions belonging to an additional category (say health). These interactions can be used to propose viral advertising strategies to endorse or suppress some products or news. For example, if it can be contingent that contagions belonging to sports regularly have constructive effects on the adoption of energy drinks, advertisements on energy drinks can be exhibited alongside with sports news in a user's input stream of posts to encourage the sales. However, it is challenging to allocate each contagion to its kind by human due to the huge quantity in social networks. How to find a well-organized way to categorize contagions with only minimum administration is one of the key challenges to categorize interpretable explicit topics and their interactions, and further influence the spread of information.

II. RELATED WORK

2.1 Information Diffusion

In recent years, researchers have widely studied the information diffusion in societal networks. A compilation of models are projected to clarify the diffusion process from a variety of perspectives while some other models are

anticipated to forecast whether a piece of information will spread.

However, most of the previous models presume the dispersion of each piece of information is self-determining of others, e.g., the Linear Threshold Model the autonomous Cascade Model SIR and SIS Model .The circulation of multiple contagions has been covered in several current works. The circumstances discussed by these works are that one contagion is commonly fashionable to others, i.e., only involving the struggle of contagions. In an agent-based model is employed to learn whether the competition of information for user's predetermined attention may affect the reputation of different contagions, but this model does not enumerate the interactions between them. Our research is not inadequate to the communal exclusivity condition, but instead, the projected model assumes that a client can approve numerous contagions. We offer a inclusive deliberation for the inter-relations of the contagions in online societal networks.

The most related work to ours is the IMM model projected in which statistically learns how dissimilar contagions interrelate with both other through the Twitter dataset. It models the prospect of a user's acceptance of information as a utility of the disclosure sequence, together with the connection of each contagion to a cluster. However, this model doesn't believe the Client roles, which has been proved to play a significant role in information diffusion in our exertion. In calculation, the clusters in this model are dormant variables without genuine-world meanings. In distinction, our suggestion can infer interactions amongst clear categories, which are easy to construe. IMM model is implemented as a state-of-the-art baseline to contrast with. Other studies also disregard the authority of client roles' interactions, and do not determine the interactions of authentic categories of contagions.

2.2 Sentiment Analysis

Although current works the sentiments in the contents can play imperative roles in a variety of applications such as invention and restaurant reviews reserve market forecast few presented studies enumerate the effects of contents emotion on the dynamics of information diffusion. Experiential analysis on German political blogosphere indicates that people tend to contribute more in emotionally-charged (either positive or negative) discussions. A current study on Twitter exhibits the consequence of emotion on information diffusion and reveals dissimilar diffusion patterns for positive and negative messages correspondingly. However, different from our IAD model, these works still treat every

contagion in separation and thus do not take the interactions into relation.

Besides, most of the earlier studies try to extort only the sentiments. However, sentiments polarities are often reliant on topics or aspects. Therefore, detecting on which topics of the users are expressing their opinions is extremely significant. Several models have been planned to gather the topic and opinion concurrently. Mei et al. suggest the TSM model which can disclose the dormant topical facets in a Weblog collection, the subtopics in the results of an ad hoc query, and their connected sentiments. Lin et al. recommend a narrative probabilistic modeling structure based on LDA, called joint emotion/topic model (JST), which detects emotion and topic concurrently from a text. This model assumes that each word is generated from a cooperative topic and emotion distribution, and hence doesn't differentiate the topic word and estimation word distributions. Liu et al. Propose a topic-adaptive response categorization model which extracts manuscript and non-text features from twitters as two views for co-training. Tan et al. propose a LDA based model, Foreground and Background LDA (FB-LDA), to condense forefront topics and filter out ancient background topics, which can give probable interpretations of the attitude variations. There are some additional topic models consider aspect-specific opinion words. A lately proposed TSLDA model can guesstimate dissimilar opinion word distributions for entity sentiments for each topic and has been effectively applied to reserve calculation. One limitation of TSLDA is that it divides a manuscript into several sentences and model the topic and opinion of each sentence. Therefore, its concert is limited when it is functional to Weibo where most of the messages have only one or two sentences. The other weak point is that it lacks previous information, making it complicated to realize good results for short texts. To tackle the aforementioned problems, we propose a deviation of TSLDA model, namely LDA-S, to make it work for diminutive texts such as Weibo and Twitter.

III. PROPOSED METHOD

3.1 The Proposed Approach

To diminish the integral parameters, we exploit the association structures to infer users' societal roles, and use the contagion contexts to extort contagions' topics. IAD framework is shown in Figure 1, which consists of five mechanisms.

Contagion dormant topics extraction: dormant topics are extracted as features for numerical model learning and contagion categorization.

Client roles generation: A generative progression of client roles is planned to differentiate dissimilar kinds of users. Statistical model learning: Based on the outputs of the beyond two components, a numerical model is erudite.

Contagion classification: Based on dormant topics, a co-training process of contagion categorization is proposed. The categories derivative here is explicit.

Interactions inference: Given the results of contagion categorization and the arithmetical model, interactions among contagions and users can be incidental.

Next we will initiate the progression of client roles generation and contagion dormant topic removal in details, and then explain numerical model learning.

Client Role-Role Interaction. Client roles are defined as ability clients, hub users and regular users in our work. Instinctively, an authority client has a huge number of followers, while a hub client has lots of supporters. A client may play numerous roles, for occurrence, an influence client may also be a hub client, and therefore we adopt a prospect distribution over social roles for each user. Then we deduce the interactions among dissimilar social roles. The results designate how a client, with a specific roles allocation, influences other clients' chance of adopting a contagion. We use PageRank score [Page et al., 1999], HITS ability and hub values [Kleinberg, 1999], in-degree and out-degree scores as features of clients. A concoction of Gaussians model is planned to clarify the features generation progression. Particularly, we assume the features of each client are sampled as a multivariate Gaussian distribution. Intuitively, clients with the same roles have related features and share the identical multivariate Gaussian allotment. Define $r = (r_1, r_2, r_3)$ as client role vector, then for each role r_j , we create multivariate Gaussian allocation $u | r_j \leftarrow N(\mu_j, \hat{\Sigma}_j)$. EM algorithm is used to extort the role allocation for each client. After that, we dispense each role r_j to the most related one of the three roles, according to that ability users have lots of followers and hub users have lots of supporters.

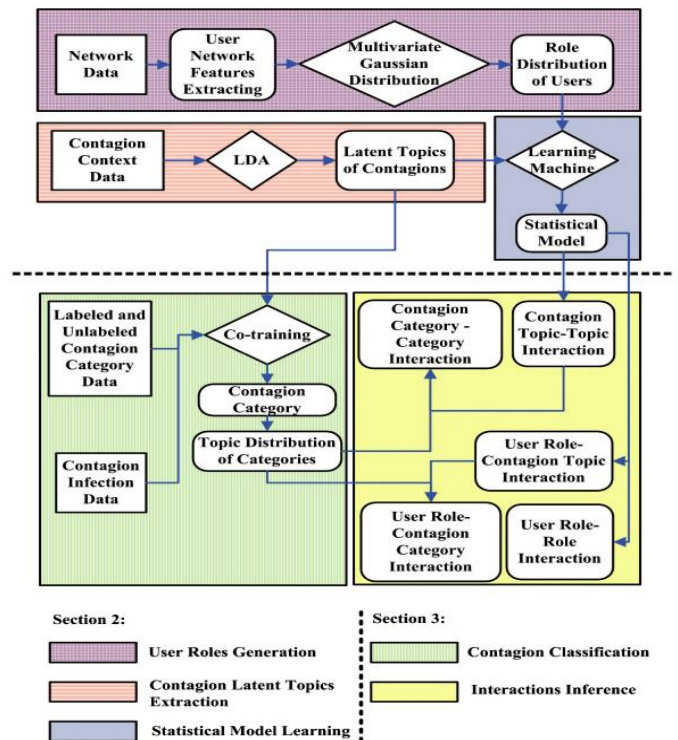


Figure 1: IAD Framework.

Before modeling User-Client Interaction denoted by $R^{u \rightarrow |u|}$, we would model Client Role-Role Interaction

instead, which is denoted by ${}_{role} R^{r_i \rightarrow |r_i|}$. ${}_{role} (r_i, r_j)$ is the effect role r_j has on role r_i . Define $\#_{a,i}$ as the probability of client u_a belonging to role r_i , and $\sum_{a,i} \#_{a,i} = 1$. Now, (u_a, u_b) in Eq. (4) can be updated by P_i

$$(u_a, u_b) = \sum_{ij} \#_{a,i} {}_{role} (r_i, r_j) \#_{b,j} \quad (1)$$

Contagion Topic-Topic Interaction. Every contagion is unspecified to have a allocation on numerous topics, and t denotes the set of dormant topics. LDA [Blei et al., 2003] is used to remove the dormant topic allotment of each contagion. Then, as an alternative of modeling $\leftarrow 2 R |m| \rightarrow |m|$, we would representation a matrix \leftarrow -topic $2 R |t| \rightarrow |t|$, which indicates the Contagion Topic-Topic interface. We define $\checkmark_{i,a}$ as the prospect of contagion m_i belonging to subject t_a , and therefore $\sum_a \checkmark_{i,a} = 1$. Let \leftarrow -topic (t_a, t_b) indicate the impact of topic t_b has on topic t_a .

Now, $\leftarrow (m_i, m_k)$ in Eq. (5) can be updated by

$$\leftarrow (m_i, m_k) = \sum_a \checkmark_{i,a} \leftarrow\text{-topic}(t_a, t_b) \sum_b \checkmark_{k,b} \quad (2)$$

a b

3.2 Model Learning

The contribution of our model is a set of interface scenarios. An example of interacting scenario is shown in Figure 1, which consists of the tentative client u_a , the examined contagion m_i , client u_a 's neighbor u_b who has forwarded the examined contagion, and the revealing contagion set $\{m_1, m_2, \dots, m_K\}$ ($i = 1, 2, \dots, K$). All the interacting scenarios contain a set $\{x_1, x_2, \dots, x_n\}$, where x_i is the i th interacting circumstances and n is the total number. For every interacting scenario, it can be pragmatic whether the examining client has adopted the examined contagion or not, which can be denoted by $y_i \in \{0, 1\}$ (1 for adoption and 0 for not). Then the implement set $\{(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)\}$ will be obtained. Let $\hat{f}(x_i)$ denote Eq. (1) for ease. Now, $\hat{f}(x_i)$ can be up-dated by $\kappa_{\text{topic, role}}^{\text{role}}$ and κ_{topic} , according to equations from Eq. (2) to Eq. (3), and the log-likelihood occupation is

$$L(\kappa_{\text{topic}}^{\text{role}}, \kappa_{\text{topic}}) = \sum_{i=1}^n (y_i \log \hat{f}(x_i) + (1 - y_i) \log (1 - \hat{f}(x_i)))$$

Our goal is to estimate the parameters in $\kappa_{\text{topic, role}}^{\text{role}}$ and κ_{topic} to exploit the log-likelihood function. Stochastic gradient descent is adopted to well the model. In every iteration of parameters updating, if it will make any item with possibility meaning lesser than 0 or upper than 1, we won't do any updating in this iteration, and goes to the next iteration. The interaction matrix κ_{topic} and $\kappa_{\text{topic, role}}^{\text{role}}$ learned during our model are comprised of dormant topics, which is hard to construe. In this segment we demonstrate how to obtain interactions among precise categories. We describe $|c| = 15$ categories based on the Weibo dataset, involving commercial, collection, society, financial system, provisions, health, narration, life, movie, music, news broadcast, political affairs, sports, technology and traffic.

To determine interactions among categories, contagions should be confidential into categories first. Conversely, contagions scattering in Weibo [Zhang et al., 2013] are not labeled to inherent categories. Labeled contagions are enormously exclusive to obtain because huge human efforts are requisite. Thus, only a little labeled contagion is accessible for learning. A categorization advance based on co-training [Blum and Mitchell, 1998] is planned. Particularly, every contagion in the dataset is described in two distinct views. One is the contagion itself, and the other is set

of the other contagions posted by the same user. The intuition here is that contagions formed from the same client are prone to have comparable category. Then we construct two classifiers for two views, and desire the latent topics as the features for every classifier. As described in section 2.3, contagion m_i 's latent topic distribution, denoted by $\psi_{i,a}(a \in 1, \dots, |t|)$, can be extract using LDA. We define a contagion set $M_i = \{m_1, m_2, \dots, m_k\}$ to contain the other contagions created by the same addict. The latent topic

$$\psi_{i,a}(a \in 1, \dots, |t|) \text{ of } M_i \text{ is obtained by } P_{jk} = \frac{\psi_j}{1, a}$$

the two classifiers are listed as follows, and LIBSVM [Chang and Lin, 2011] is used for multi-class categorization.

- Classifier 1: $\psi_{i,a}(a \in 1, \dots, |t|)$ as features for each contagion m_i .
- Classifier 2: $\psi_{i,a}(a \in 1, \dots, |t|)$ as features for each contagion set M_i .

We labeled a smallest number of contagions for every group by hand for training in the commencement. After the early training procedure, two classifiers go through the unlabeled contagions to make calculations. If the outcomes from the two classifiers are the similar for a contagion, this contagion is supplementary to the labeled set and eliminated from the unlabeled set. Then a fresh set for training is obtained, and iteration establishes. In every iteration, there are various contagions moved from the unlabeled set to the labeled set. After sufficient contagions being labeled, we can obtain the following two interactions.

contagions $\{m_1, m_2, \dots, m_k\}$ belongs to category c_i , the latent topic distribution $\psi_{i,a}(a \in 1, \dots, |t|)$ of category c can be obtained through $P_{jk} = \frac{\psi_j}{1, a}$. We define $\kappa_{\text{category}} \in \mathbb{R}^{|c| \times |c|}$

to denote Contagion Category-Category Interaction, where $\kappa_{\text{category}}(c_i, c_k)$ is the impact of category c_k on c_i , that is

$$\kappa_{\text{category}}(c_i, c_k) = \psi_{i,a} \kappa_{\text{topic}}(t_a, t_b) \cdot k, b \quad (10)$$

Client Role - Contagion Category Interaction. Similarly, Define $\kappa_{\text{category}}^{\text{role}} \in \mathbb{R}^{|c| \times |c|}$ to denote Client Role - Contagion

Category Interaction, where $\otimes_{\text{category}}^{\text{role}}(r_i, c_j)$ is the interaction from client role r_i to category c_j , that is

$$\otimes_{\text{category}}^{\text{role}}(r_i, c) = \otimes_{\text{topic}}^{\text{role}}(r_i, t) \quad (11)$$

IV. EXPERIMENTAL RESULTS

In this section, we accomplish experiments based on a public Weibo dataset to estimate IAD framework, and then converse various qualitative insights.

Experimental Settings

Dataset The Weibo dataset [Zhang et al., 2013] affords a list of Weibo clients who have forwarded contagions, as well as the forwarding timestamp. clients' friendship links are also recorded. Because of the swarming approach, the allocation of retweet counts in dissimilar months is extremely imbalanced. Thus, we choose the dispersion data from July 2012 to December 2012, in which the retweet calculation per month is huge adequate and the distribution is more disinterested. Accordingly, we get 19,388,727 retweets on 140,400 admired microblogs. We remove the dormant clients without any retweets in this period and obtain 1,077,021 different users for the experimentation.

Table 1: Performance of IAD compared to baselines (%)

Model Name	Precision	Recall	F1-score	Accuracy
IP	76.98	59.24	66.96	70.76
UI	77.72	64.17	70.30	72.89
K=1				
IMM	77.47	62.45	69.16	72.84
IAD(t =20)	77.95	64.25	70.44	73.04
IAD(t =30)	77.85	64.32	70.45	73.01
IAD(t =50)	78.14	65.45	71.23	73.69
K=2				
IMM	77.70	62.95	69.55	72.44
IAD(t =20)	77.88	64.34	70.47	73.04
IAD(t =30)	77.97	64.16	70.39	73.02
IAD(t =50)	77.40	66.16	71.34	73.42

Then we do geometric study to extort interacting circumstances from the dataset. As illustrate in Sec. 2.1, it is implicit that the topical K exposures can be kept in the mind of a client, and here we set K = 1 and 2. For each client, when

she examines a recently posted contagion, an interacting development occurs. If the examined contagion is adopted, the interacting state is a constructive instance; otherwise it is a unconstructive instance. We examine that the constructive and unconstructive instances are extremely unbalanced in the dataset, so we example a balanced dataset with equivalent number of constructive and unconstructive instances. In total, 38,777,454 interacting settings are got. We erratically use 90% of the instances as the training set, and the residual 10% as the testing set. We set the number of hidden topics set $|t| = 20, 30$ and 50 correspondingly.

Baselines. We compare our suggestion with three baselines:

- IP Model. Infection possibility Model assigns the infection probability of a contagion to be the preceding infection probability, which doesn't believe the interactions among clients and contagions.
- IMM Model. IMM Model [Myers and Leskovec, 2012] is a state-of-art exertion incorporating the interactions amongst contagions into its model. To make reasonable evaluation, we use the identical set of instances and the similar setting of parameters as our work.
- UI Model. Client Interaction Model is one constituent of IAD framework, which only considers the user-client interactions, particularly client role-role interactions.

In our suggestion and the baselines, we set a predicting outcome to 0 if the predicting infection possibility is less than 0.5, otherwise we set the predicting outcome to 1. Our model and the baselines are evaluate in terms of accuracy, Recall, F1-score, as well as precision.

Table 2 shows the routine of our suggestion and the base-lines. It can also be scrutinized our model constantly outperforms IP and IMM, which denotes only considering interactions amid contagions in IMM is not adequate. When K=1, in terms of precision, the planned IAD scheme outperforms IP by 4.14% and outperforms IMM by 1.17%. In terms of F1-score, the planned IAD method outperforms IP and IMM by 6.38% and 2.99% respectively. When K = 2, our model performs superior than IP and IMM by 3.89% and

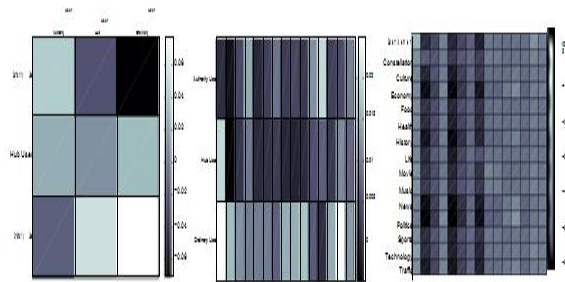


Figure 2: Contagion and Client Interactions. (a) Client Role-Role Interaction $\text{role}(r_i, r_j)$, with r_i as the ordinate and r_j as the abscissa, indicates the compliance of clients in role r_i adopting contagions forwarded by clients in role r_j ; (b) Client Role - Contagion group Interactions $\text{role category}(r_i, c_k)$, with r_i as the ordinate and c_k as the abscissa, indicates the compliance of clients in role r_i adopting contagions of category c_k ; (c) Contagion Category-Category Interactions $\text{category}(c_i, c_k)$, with c_i as the ordinate and c_k as the abscissa, indicates the authority of contagion in category c_k on contagion in category c_i .

V. CONCLUSION

An innovative information diffusion structure called IAD is planned to examine the clients' performances on adopting a contagion, in contemplation of the interactions concerning clients and contagions as a whole. With this structure, we can quantitatively learn how these interactions would manipulate the propagation progression. To professionally study the interactions, we need to categorize users and classify contagions. Therefore, we use a generative process to infer client roles and a co-training technique used to categorize the contagions into precise categories. Experimental outcomes on large-scale Weibo dataset reveal that IAD can better the state-of-art baselines in terms of F1-score, precision and runtime in erudition. Moreover, fascinating results are observed from the interactions, which are valuable to different domains such as viral advertising.

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