

# Analysis of DTN and Non-DTN Protocols In VANET

Mythili Sivakumar

Assistant Professor, Dept of Information and Computer Technology  
Hindusthan College of Arts and Science, Coimbatore, TamilNadu, India

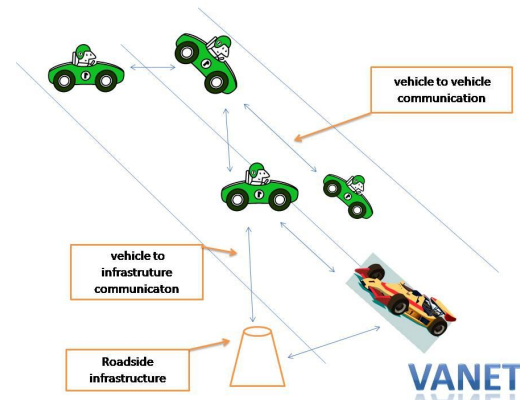
**Abstract-** Vehicular Ad hoc Networks are very remote specially appointed Networks. The model of the Routing protocols utilized as a part of VANETs is extremely crucial for upgrading the security of the drivers managing activity and enhancing the entire driving background. Because of temperamental availability high versatility and system dividing, data routing in VANET wind up troublesome and testing in this manner make the requirement for effective VANET routing protocols. Geographic Routing protocols are getting to be well known because of progression and accessibility of GPS devices. (Delay Tolerant Networks (DTN) region class of systems that empower correspondence where availability issues like high dormancy, long postponement, high blunder rate and so on) . In this paper, I survey the current routing convention in Delay Tolerant Networks and non-DTN in VANET and furthermore give a Qualitative correlation of them.

**Keywords-** Vehicular AD Hoc Networks, Geographic Routing, DTN, Non-DTN.

## I. INTRODUCTION

Mobile Ad-hoc Network is includes remote adaptable hubs interlinked with each other by using self representing to outline with no casing work. VANET is kind of MANET where vigilant vehicle play as a node. A gigantic application exists in VANET to be specific activity basic application, traveler comfort application and wellbeing application. Vehicular Ad-hoc Networks are exceptionally Mobile remote Ad-hoc systems and furthermore Intelligent Transport System (ITS)<sup>1</sup>. VANET has dynamic topology and high portability.

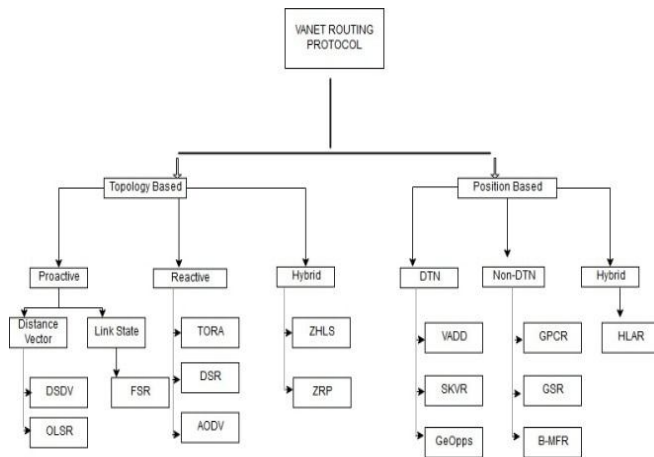
VANET gives correspondence between vehicles in three ways. They are Vehicle 2 Vehicle (V2V), Vehicle to Infrastructure (V2I) and Hybrid. Hybrid Communication is a blend of V2V and V2I Communication. Dedicated Short Range Communication (DSRC)<sup>2</sup> is a gadget utilized for imparting vehicles in VANET. DSRC is to keep up a correspondence extend up to 1000 and recurrence go from 5.85 to 5.925 GHz. Other than DSRC, VANET has been utilizing some specialized gadgets, for example, WAVE(Wireless Access for Vehicular Environment)<sup>3</sup> and Wi-Fi.



Numerous routing protocols have been formulated for MANET. Delay Tolerant Networks (DTN) endeavor to broaden the span of Networks. It guarantees to empower correspondence between tested systems which incorporates space Networks, Mobile Ad-hoc Networks and minimal effort Networks. The center thought is that these systems can be associated if routing are intended to suit separation. Vehicular Delay-Tolerant Networks can possibly interconnect vehicles in areas that current systems administration innovation can't reach.

The DTN design executes a store and forward worldview by overlaying a convention layer called package layer that is intended to give internetworking a heterogeneous systems working in various transmission media.<sup>4</sup> At the edge of every remote region organize an outskirts framework has an application layer portal to end application and create information groups. This paper talks about different DTN position based routing protocols.

The following chart depicts the types of VANET Routing Protocols:



The Non-DTN<sup>5</sup> routing are a sort of position based routing protocols that don't consider the disconnectivity issue. Rather accept that a lot of hub exists to accomplish fruitful correspondence, which suggests that the convention is more suitable for thick systems. The source hub advances the message to the nearest neighboring hub to the goal hub. This procedure can likewise fizzle if such closest neighboring hub exists yet just the present/sending hub. This disappointment is taken care of by utilizing distinctive procedures of Non-DTN routing protocols.

This paper is sorted out in five segments. In first segment, the Introduction is given. In second area, Position based routing protocols is clarified, in third segment Delay Tolerant Networks (DTN) is talked about. In fourth area, Non-Delay Tolerant Network convention (Non-DTN) is examined. The Analysis of examination is given in fifth area while sixth segment outlines this work by finishing up comes about.

## II. OVERVIEW OF POSITION BASED ROUTING PROTOCOLS

Position based routing or Geographical routing<sup>6</sup> relies upon the position/area information amid the routing system. All hubs perceive their own area through position pointing gadgets, for example, GPS it doesn't deal with any routing table or trade any data identified with the connection state with the neighbor hubs. The data from GPS gadgets is utilized as a part of settling on routing choices. This sort of routing performs better as it isn't mandatory to develop and manage a worldwide course from source hub to the goal hub.

Position based routing is conceivable through the accessibility of little in costly GPS recipients and strategies for finding the relative directions in light of flag qualities. Consequently position based routing protocols are thought to be fitting and stable for profoundly versatile VANET conditions.

The position based routing protocols can be named Non-Delay Tolerant Network (Non-DTN) routing protocols, Delay Tolerant Network (DTN) routing protocols and Hybrid routing protocols. The accompanying segment clarifies about the Non-DTN and DTN routing protocols.

## III. DTN ROUTING PROTOCOLS

Although a large portion of the current work on Vehicle Network is restricted to 1 bounce or short range multi hop correspondence, Vehicular Delay tolerant Networks are valuable to other situation. Intended to proficiently work in networks with a few qualities as low thickness. Delay tolerant Network routing uniquely proposed for Vehicular Networks.

### A. Vehicle Assisted Data Delivery in VANET (VADD)<sup>7</sup>

The principle idea of VADD is carry and forward. It utilizes unsurprising activity example and vehicle portability to help effective information conveyance. As Vehicular Ad-hoc systems have a high likelihood of topology change so ensured bundle conveyance along pre-registered discretionary way isn't guaranteed that is the reason dynamic way choice ought to consistently be executed, all through the parcel sending process. VADD routing calculation has three methods of activity. Operation Intersection, Straightway mode and Destination mode.

In Intersection mode, optimize the packet forwarding direction. In straightway topographically greedy forwarding towards next target crossing point. In destination node, it broadcast packet to destination. VADD Intersection protocols are accessible to forward the bundle to next goal hub. There are four unique routing in VADD Intersection protocols. Location first VADD(L-VADD), Direction First VADD(D-VADD), Multipath D-VADD(M-VADD) and Hybrid VADD(H-VADD).

The nearest bearer towards the favored course as far as area as the following jump, whatever the moving heading of the picked transporter. It is loop free. Because of portability, a great deal of circles can act naturally discharged with hub still checked. In this manner numerous substantial bearer can't be utilized.

The fundamental thought of D-VADD is test the transporter advancing toward the favored location. It picks the one nearest toward the favored heading as the following jump. So it can be demonstrated no sending circle. Yet, Delay might be higher. In M-VADD, it proceed with holds the bundle after the parcel is sent to problematic course, it broadens the staying time of a parcel at the crossing point to increase the chance of

meeting contact towards better heading. The professional of M-VADD is higher in conveyance proportion and lower delay. The con is parcels gets copied and have all the more overhead. At long last in H-VADD it is half breed of L-VADD and D-VADD/M-VADD. Attempt L-VADD first, change to D-VADD/M-VADD when L-VADD falls flat. The primary advantages of utilizing this H-VADD is catch the geniuses of both L-VADD and D-VADD. In this manner, VADD routing is better appropriate for the multi jump information conveyance in VANET.

#### B. SKVR (Scalable knowledge based vehicular routing)<sup>8</sup>

SKVR separates the system between Inter domain and Intra domain. In Inter domain routing, source and focused on area have a place with various courses while in Intra domain routing, the source and focused on area have a place with a similar course.

#### C. GEOPPS (Geographical Opportunistic)

A novel postpone tolerant routing calculation that endeavors the accessibility of data from the Navigation system (NS) so as to astutely highway an information parcel to a specific land area to choose the following bundle transporter.

Neighbor vehicle that take after proposed courses to their drivers goal ascertain the closest point that they will get to the goal of the bundle.

A short time later they utilize the closest point and their guide in an utility capacity that express the base assessed time that this parcel would require keeping in mind the end goal to achieve its destination.<sup>9</sup> The vehicle that can convey the bundle quicker/ closer to its goal turns into the following parcel bearer.

### IV. Non - DTN

The Non-DTN sorts of geographic routing protocols don't think about spasmodic network and are just useful in very congested VANET. On the off chance that there is no neighbor of a hub in position based routing their sending procedure neglects to convey a bundle and the circumstance is called local maximum.

However this propelled system may be unsuccessful if the neighbors are not close to the goal than the hub. In this manner, we can recognition, that the parcel has accomplished the neighborhood greatest at the hub as it has achieved the almost nearby development at the present hub. This gathering

additionally has its routing protocols to handle disappointment and individual recuperation approaches.

The following are the most well known Non-DTN routing protocols:

#### A.GPCR (Greedy Perimeter Coordinator routing)

Greedy Perimeter is a position based routing protocol utilizes voracious calculation to forward packet based in view of a pre chosen way which has been intended to manage the difficulties of city situation. GPCR have watched that urban road outline shapes a planar chart to such an extent that node<sup>10</sup> planarization can be totally wiped out.

#### B.GSR Geographic Source Routing<sup>11</sup>

Geographic Source Routing is a position based routing calculation that is client area based data of neighboring hubs. In GSR, the questioning hub surges the system with a 'position ask for' for a specific hub. Upon receipt the hub answers with 'position answer' to the questioning hub.

It utilizes the Dijkstra most brief way calculation to decide the briefest course from source to endpoint. Intersection known as GSR grapples are included in the briefest way through which the parcels need to experience to get to the focused on area.

GSR is wide position based non-DTN convention and application situation in urban region. It doesn't require virtual foundation. The connection sort of GSR is reference point and way states with proliferation show is street blocking. The disadvantage of this routing convention is that it overlooks circumstance, for example, meager system where the quantities of hubs for propelling packets are inadequate.

### V.ANALYSIS OF DTN AND NON-DTN

In this section qualitative comparison of the routing protocols have done on the different affecting parameters such as Traffic aware, Buffering , Anchored Route etc., based on three sets of Criteria are design approaches , Objectives, and Requirements.

Table 1: Correlation of Position Based Routing Protocols

**DTN Protocols**

Protocols	VADD	SKVR	GeOpps
Characteristics			
Traffic Aware	Yes	No	No
Map Required	Yes	No	Yes
Virtual Infrastructure Required	No	No	No
Buffering	Yes	Yes	Yes

**Non – DTN Protocols**

Protocols	GPCR	GSR
Characteristics		
V2V	Yes	Yes
Protocols	GPCR	GSR
Characteristics		
Buffering (Carry and Forward)	No	No
Greedy Forwarding	Yes	Yes
Protocols	GPCR	GSR
Characteristics		
Anchored Routes	Yes	Yes
Traffic Data Required	No	No
Road Aware	Yes	Yes
Map Required	No	Yes

**VI. CONCLUSION**

This paper has provided a summary of VANET i.e. Vehicular Ad-hoc Networks discussing their characteristics and motivation with a study of VANET routing protocols that target vehicle to vehicle communication. Hence a survey of position based moving VANET protocols, comparing various features absolutely essential to come up with new properties. For VANET, A unified routing scheme that fits of VANET scenario is hard to implement. Even though recently VANET has captured an extensive attention in the wireless network research but there are still some essential issues that remained unsolved.

**REFERENCES**

[1] www.itsindia.org  
 [2] JingZhu, St.Louis, MO, USA: Roy, S., "MAC for dedicated short range communications in intelligent

transport system", IEEE common magazine , Des 2003, Vol.41,no.12,pp.60-67  
 [3] Weidong Xiang, Richardson, P. JinhuaGuo, :Introduction and Preliminary Experimental Results o Wireless Access for Vehicular Environments (WAVE) Systems," in Proc. 3<sup>rd</sup> Annual International Conference on Mobile and Ubiquitous Systems – Workshops, 2006, pp. 1-8.  
 [4] V.Cerf,S.Burleigh,,Hoke,L.Torgerson,R.Durst,K.Scott,K. Fall and H.Weiss,,"Delay-Tolerant Working Architecture ", RFC 4838, April 2007.  
 [5] Altayeb M, and Mahgoub I. "A Survey of Vehicular Ad-hoc Networks Routing Protocols", International Journal of Innovation and Applied Studies, Vol.3, pp 829-846,2013  
 [6] Ryu,M. W.,Jha, S.H. Koh, J.G and Cho, K.H., "Position based routing algorithm improving reliability of inter-vehicle communication", Transaction on Internet and Information System(TIIS), August 2011.  
 [7] J.Zhao and G.Cao "VADD:Vehicle- Assisted Data Delivery in Vehicular Ad Hoc Networks", in proceedings of 25<sup>th</sup> IEEE International Conference on Computer Communications, pp 1-12,2006.  
 [8] Ahmed S. Kanere S. S 2006, SKVR: scalable knowledge-based routing architecture for public transport networks.In proceedings of the 3<sup>rd</sup> International workshop on VANET,2006, pp 92-93.  
 [9] Leontiadis I Mascolo. C.Geopps: Geographical Opportunistic routing for vehicular networks. In World of Wireless, Mobile and Multimedia Networks, 2007. WoWMoM 2007. IEEE International Symposium on 2007, pp 1-6.  
 [10] Lochert,C Mauve , M., Fussler, H., Hartenstein, H., "Geographic routing in city scenario", SIGMOBILE Mob. Comput. Commun. Rev., vol 9, no . 1, pp. 69-72, 2005.  
 [11] Lochert, C.Hartenstein, H.Tian, J.Fussler, H.Hermann, D.Mauve, M. A routing strategy for vehicular ad hoc networks in city environment. In Intelligent Vehicles Symposium, 2003. Proceedings IEEE,2003 pp 156-161.