

Robust Secure In Cloud Computing Technology

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Abstract-Well-known security experts make out the most challenging feature of cloud computing-security, Cloud computing allows for both large and small organizations to have the opportunity to use Internet-based services so that they can reduce start-up costs, lower capital expenditures, use services on a pay-as-you-use it, get applications only when needed, and quickly reduce or increase capacities required. However, these benefits are accompanied by a numerous security issues, and this valuable paper tackles the most common security challenges that cloud computing faces. The authors offer you years of supreme expertise and knowledge as they discuss the extremely challenging topics of data ownership, privacy protections, data mobility, quality of service and service levels, bandwidth costs, data protection, and support. As the most current and complete guide of helping you find your way through a maze of security minefields, this paper is mandatory reading if you are involved in any aspect of cloud computing. Coverage Includes: Cloud Computing Fundamentals, Cloud Computing Architecture, Cloud Computing Software, Security Fundamentals, Cloud Computing Risks Issues, Cloud Computing Security Challenges, Cloud Computing Security Architecture, Cloud Computing Life Cycle Issues Useful for Next Steps and Approaches

Keywords-Cloud computing, Security Architecture, security issues, Computing Risks, data integrity, Service Availability.

I. INTRODUCTION

Cloud computing security (sometimes referred to simply as "cloud security") is a growing sub-domain of computer security, network security, and more broadly, information security. It refers to a broad set of policies, technologies, and controls deployed to protect data, applications, and the associated infrastructure of cloud computing. Cloud security is not to be confused with security software offerings that are "cloud-based" (security-as-aservice). In a cloud computing environment, the original computing infrastructure is used only when it is needed. For example, in order to process a user request, a service provider can draw the required resources on-demand, perform a specific job and then resign which is not required resources and often arrange them after the job is complete. Contrary to traditional computing paradigms, in a cloud computing environment, data and the application is controlled by the service provider. This leads to a natural concern about data safety and also its protection from internal as well as external threats. Usually, in a cloud computing paradigm, data storage and computation are performed in a single datacenter. There can be various security related advantages in using a cloud computing environment. However, a single point of failure cannot be assumed for any data loss. The data may be located at several geographically distributed nodes in the cloud. There may be multiple points where a security breach can occur. Compared to a traditional in house computing, it might be difficult to track the security break in a cloud computing environment. The use of cloud computing has increased rapidly in many organizations. Small and medium companies use cloud computing services for various reasons, including because these services provide fast access to their applications and reduce their infrastructure costs. Cloud providers should address privacy and security issues as a matter of high and urgent priority. Dealing with "single cloud" providers is becoming less popular with customers due to potential problems such as service availability failure and the possibility that there are malicious insiders in the single cloud. In recent years, there has been a move towards "multi-clouds", "intercloud" or "cloud-of-clouds".

Cloud Computing provides Internet-based services, computing, and storage for users in all markets including financial, healthcare, and government and those underlying computing infrastructure is used only when it is needed. In traditional computing paradigms, in a cloud computing environment, data and the application is controlled by the service provider. This leads to a natural concern about data safety and also its protection from internal as well as external threats. Despite of this, advantages such as-On demand infrastructure, pay as you go, reduced cost of maintenance, elastic scaling etc. are compelling reasons for enterprises to decide on cloud computing environments. Usually, in a cloud computing paradigm, data storage and computation are performed in a single datacenter. There can be various security



related advantages in using a cloud computing environment. However, a single point of failure cannot be assumed for any data loss.

II. ANTICIPATED SYSTEM ARCHITECTURE

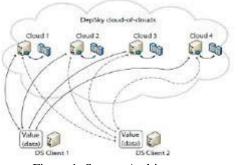


Figure 1: System Architecture

This paper focuses on the issues related to the data security aspect of cloud computing. As data and information will be shared with a third party, cloud computing users want to avoid an un-trusted cloud provider. Protecting private and important information, such as credit card details or a patient's medical records from attackers or malicious insiders is of critical importance. In addition, the potential for migration from a single cloud to a multi-cloud environment is examined and research related to security issues in single and multiclouds in cloud computing is surveyed.

ADV. OF PROPOSED ARCHITECTURE

Data Integrity

One of the most important issues related to cloud security risks is data integrity. The data stored in the cloud may suffer from damage during transition operations from or to the cloud storage provider, gives examples of the risk of attacks from both inside and outside the cloud provider, such as the recently attacked Red Hat Linux's distribution servers. One of the solutions that they propose is to use a Byzantine fault-tolerant replication protocol within the cloud. State that this solution can avoid data corruption caused by some components in the cloud. However Claim that using the Byzantine fault tolerant replication protocol within the cloud is unsuitable due to the fact that the servers belonging to cloud providers use the same system installations and are physically located in the same place.

Service Availability

Another major concern in cloud services is service availability. Amazon mentions in its licensing agreement that it is possible that the service might be unavailable from time to time. The user's web service may terminate for any reason at any time if any user's files break the cloud storage policy. In addition, if any damage occurs to any Amazon web service and the service fails, in this case there will be no charge to the Amazon Company for this failure. Companies seeking to protect services from such failure need measures such as backups or use of multiple providers.

III. SECURITY ISSUES IN CLOUD COMPUTING

The state of preventing a system from vulnerable attacks is considered as the system's security. Security risks involved with the governmental use of cloud computing have various risk factors. Seven important identity factors for risk in a cloud computing model are: Access, Network load, Data Security, Data Location and Data Separation.

3.1 Access

The data in a private organization allows only the Authenticated users to access the data. The access privilege must be provided only to the concerned customers and auditors in order to minimize such risks. When there is an access from an internal to external source, the possibility of risk is more in case of sensitive data. Separation of the data is very important in cloud computing as the data is distributed over a network of physical devices. Data Corruption arises if appropriate Separation is not maintained. Currently, there are no federal policies addressing how government information is accessed.

3.2 Network Load

Cloud network load can also prove to be detrimental to performance of the cloud computing system. If the capacity of the cloud is greater than 80%, then the computers can become unresponsive due to high volumes .The computers and the servers crash due to high volume motion of data between the disk and the computer memory. The percentage of capacity threshold also poses a risk to the cloud users. When the threshold exceeds 80%, the vendors protect their Services and pass the degradation on to customers. It has been indicated that in certain cases the outage of the system to the users are still not accessed. Flexibility and scalability should be considered pivotal when designing and implementing a cloud infrastructure. Money and time also plays an important role in



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the design of the infrastructure. Customers will always have expectations on the durability and the efficiency of the system. Going forward the customers will also demand the need of Interoperability, ability to switch providers and migration options. Another risk factor of cloud computing is the implementation of the application programming interfaces (API).

3.3 Data Security

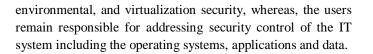
Another key criterion in a cloud is the data security. Data has to be appropriately secured from the outside world. This is necessary to ensure that data is protected and is less prone to corruption. With cloud computing becoming an upcoming trend, a number of vulnerabilities could arise when the data is being indiscriminately shared among the varied systems in cloud computing. Trust is an important factor which is missing in the present models as the service providers use diversified mechanisms which do not have proper security measures. The following sub section describes the risks factors in cloud environments.

3.4 Data Location

Data Location is another phase in cloud computing where service providers are not seen in a single location but are distributed throughout the globe. It creates lack of knowledge among the customers about the exact location of the cloud. This could delay investigation within the cloud and is difficult to access the activity of the cloud, where the data is not stored in a particular data centre but in a distributed format. The users may not be familiar with the underlying environments of the varied components in the cloud.

3.5 Data Separation

Data Separation is not easily facilitated in all cloud Environments as all the data cannot be segregated according to the user needs. Some customers do not encrypt the data as there are chances for the encryption itself to destroy the data. In short, cloud computing is not an environment which works in a toolkit. The compromised servers are shut down whenever a data is needed to be recovered. The available data is not correctly sent to the customer at all times of need. When recovering the data there could be instances of replication of data in multiple sites. The restoration of data must be quick and complete to avoid further risks. In different cloud service models, the security responsibility between users and providers is different. According to Amazon, their EC2 addresses security control in relation to physical,



IV. ALGORITHM USED

Secret Sharing Algorithm

Data stored in the cloud can be compromised or lost. So, we have to come up with a way to secure those files. We can encrypt them before storing them in the cloud, which sorts out the disclosure aspects. However, what if the data is lost due to some disaster befalling the cloud service provider? We could store it on more than one cloud service and encrypt it before we send it off. Each of them will have the same file. What if we use an insecure, easily guessable password to protect the file, or the same one to protect all files? I have often thought that secret sharing algorithms could be employed to good effect in these circumstances instead. In cryptography, secret sharing refers to a method for distributing a secret amongst a group of participants, each of which is allocated a share of the secret. The secret can only be reconstructed when the shares are combined together; individual shares are of no use on their own. Data stored in the cloud can be compromised or lost. So, we have to come up with a way to secure those files. We can encrypt them before storing them in the cloud, which sorts out the disclosure aspects. However, what if the data is lost due to some calamity befalling the cloud service provider? We could store it on more than one cloud service and encrypt it before we send it off. Each of them will have the same file. What if we use an insecure, easily guessable password to protect the file, or the same one to protect all files? I have often thought that secret sharing algorithms could be employed to good effect in these circumstances instead. That will share a secret between several parties, such that none of them can know the secret without the help of others. Either all or a subset of them will need to get together and put their parts together to obtain the original secret. A simplistic solution can be achieved by XOR the secret with a random number, then giving the result to one party and the random number to the other. Neither one can find out what the secret was without the other. To retrieve the secret they only need to XOR the two parts together again. This can be extended to any number of parties. A more sophisticated way would be to allow the secret to be retrieved from a subset of the parts distributed. In the previous example, if any of the parties loses their part, or refuses to disclose it, then nobody can reveal the secret. This is not much good if one of our cloud service providers fails. On the other hand, if





International Journal For Science And Advanced Research Technology IJSART - Volume 3 Issue 6 – JUNE 2017



we can share the secret between three people, but only require any two to regenerate the original, then we have some redundancy. This is an example of a (k, n) threshold scheme with k=2 and n=3. How do we achieve this though? Well, AdiShamir proposed a simple secure secret sharing algorithm. It is based on drawing graphs. To uniquely define a straight line, you need two points on that line. Similarly, to define a parabola you need three points. A cubic requires four, etc. So, we can distribute points on a line to each party we want to share the secret with. The order of the line will determine how many of them need to get together to regenerate it. So, we could define a random straight line and distribute three points on it to three different parties. However, only two of them need to get together to regenerate the original secret. We set up a (k, n) threshold scheme by setting the free coefficient to be the secret and then choosing random numbers for each of the other coefficients. The polynomial then becomes the following:

$$y = a_0 + a_1 x + a_2 x^2 + a_3 x^3 + \dots + a_{k-1} x^{k-1}$$

Where a0 is our secret. Now we can distribute points on the line to each of the n parties simply by calculating y for a series of different values for x. We can use the Lagrange Basis Polynomials to reconstruct the equation of the line from k points. However, we do not need to reconstruct the wholeline; we are only interested in the free term. This simplifies the equations that we need to use. For example, if we have a straight line, then we only need two points (x0, y0) and (x1, y1). We can then calculate a0 as follows:

$$a_0 = -y_0 \frac{x_1}{x_0 - x_1} - y_1 \frac{x_0}{x_1 - x_0}$$

Similarly, for a parabola and three points (x0,y0), (x1,y1) and (x2,y2) we have:

$$a_0 = y_0 \frac{x_1 x_2}{(x_0 - x_1)(x_0 - x_2)} + y_1 \frac{x_0 x_2}{(x_1 - x_0)(x_1 - x_2)} + y_2 \frac{x_0 x_1}{(x_2 - x_0)(x_2 - x_1)}$$

This should be fairly simple to implement and use. You would need to sign up to a few cloud services, but you would not have all your eggs in one basket and you wouldn't be reliant on weak passwords.

V. DEPSKY MULTI-CLOUD MODELS

This section will explain the recent work that has been done in the area of multi-clouds. Present a virtual storage cloud system called DepSky which consists of a combination of different clouds to build a cloud-of-clouds. The DepSky system addresses the availability and the confidentiality of data in their Storage system by using multi-cloud models.

DepSky Data model.

As the DepSky system deals with different cloud providers, the DepSky library deals with different cloud interface providers and consequently, the data format is accepted by each cloud. The DepSky data model consists of three abstraction levels: the conceptual data unit, a generic data unit, and the data unit implementation.

DepSKy System model.

The DepSky system model contains three parts: readers, writers, and four cloud storage providers, where readers and writers are the client's tasks. Explain the difference between readers and writers for cloud storage.

VI. CONCLUSION AND FUTURE WORK

Cloud computing security is still considered the major issue in the cloud computing environment. Customers do not want to lose their private information as a result of malicious insiders in the cloud. In addition, the loss of service availability has caused many problems for the users of cloud computing. The purpose of this work is to survey the recent research on our objective is to design a set of unified identity management and privacy protection frameworks across applications or cloud computing services. As mobility of employees in organizations is relatively large, identity management system should achieve more automatic and fast user account provisioning and de-provisioning in order to ensure no un-authorized access to organizations' cloud resources by some employees who has left the organizations. Authorization and access control mechanisms should achieve a unified, reusable and scalable access control model and meet the need of fine-grained access authorization. Accountability based privacy protection mechanisms will achieve dynamical and real-time inform, authorization and auditing for the data owners when their private data being accessed.

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International Journal For Science And Advanced Research Technology IJSART - Volume 3 Issue 6 – JUNE 2017



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International Journal For Science And Advanced Research Technology Page | 1289