

Edge Disclosure For Iatrical Images

P.Anand¹, SB.Janani², N.Suvathi³, A.Nandhini⁴

^{1,2,3,4} Department of Information Technology

^{1,2,3,4} Saranathan College of Engineering, Tamil Nadu

Abstract- *With increasing changes in the medical world, the need for managing the medical issues must be taken into account seriously. In order to enhance the already existing technology in iatrical field, we are merging image processing with diagnosing the iatrical images. Hence it is called EDGE DISCLOSURE FOR IATRICAL IMAGES. It aims at providing a higher clarity for the best diagnosis. An edge is a curve that follows a path of rapid change in image intensity. Edges are often associated with the boundaries of objects in a scene. Edge detection is used to identify the edges in an image.*

Keywords- Discrete event simulation, queuing system, size delay function

I. INTRODUCTION

Computer vision is the science and technology of machines that see. As a scientific discipline, computer vision is concerned with the theory for building artificial systems that obtain information from images. The image data can take many forms, such as a video sequence, views from multiple cameras, or multi-dimensional data from a medical scanner.

As a technological discipline, computer vision seeks to apply the theories and models of computer vision to the construction of computer vision systems. Examples of applications of computer vision systems include systems for:

- Controlling processes (e.g. an industrial robot or an autonomous vehicle).
- Detecting events (e.g. for visual surveillance or people counting).
- Organizing information (e.g. for indexing databases of images and image sequences).
- Modelling objects or environments (e.g. industrial inspection, medical image analysis or topographical modelling).
- Human Computer Interaction (e.g. as the input to a device for computer human-interaction).

Computer vision can also be described as a complement (but not necessarily the opposite) of biological vision. In biological vision, the visual perception of humans and various animals are studied, resulting in models of how these systems operate in terms of physiological processes.

Computer vision, on the other hand, studies and describes artificial vision systems that are implemented in software and/or hardware. Interdisciplinary exchange between biological and computer vision has proven increasingly fruitful for both fields.

Sub-domains of computer vision include scene reconstruction, event detection, tracking, object recognitions, learning, indexing, motion estimation, and image restoration.

This paper mainly focuses on the disclosure of edges hidden in the images. In order to execute this, various edge disclosing operators are used. It is applied mainly in the field of medicine, industry, defence. In medical industry, the various iatrical images such as the scan images, X-ray images. Once edge detecting operators are applied to these images, higher clarity and efficient differentiation among the edges are obtained.

The need for edge detecting are

The purpose of detecting sharp changes in image brightness is to capture important events and changes in properties of the world. It can be shown that under rather general assumptions for an image formation model, discontinuities in image brightness are likely to correspond to:

- Discontinuities in depth,
- Discontinuities in surface orientation,
- Changes in material properties and
- Variations in scene illumination.

In the ideal case, the result of applying an edge detector to an image may lead to a set of connected curves that indicates the boundaries of objects, the boundaries of surface markings as well curves that correspond to discontinuities in surface orientation. Thus, applying an edge detector to an image may significantly reduce the amount of data to be processed and may therefore filter out information that may be regarded as less relevant, while preserving the important structural properties of an image .If the edge detection step is successful, the subsequent task of interpreting the information contents in the original image may therefore be substantially simplified. Unfortunately, however, it is not always possible to obtain such ideal edges from real life

images of moderate complexity. Edges extracted from non-trivial images are often hampered by fragmentation, meaning that the edge curves are not connected, missing edge segments as well as false edges not corresponding to interesting phenomena in the image – thus complicating the subsequent task of interpreting the image data.

The properties of edge are

The edges extracted from a two-dimensional image of a three-dimensional scene can be classified as either viewpoint dependent or viewpoint independent. A viewpoint independent edge typically reflects inherent properties of the three-dimensional objects, such as surface markings and surface shape. A viewpoint dependent edge may change as the viewpoint changes, and typically reflects the geometry of the scene, such as objects including one another.

There are many methods for edge detection, but most of them can be grouped into two categories, search-based and zero-crossing based. The search-based methods detect edges by first computing a measure of edge strength, usually a first-order derivative expression such as the gradient magnitude, and then searching for local directional maxima of the gradient magnitude using a computed estimate of the local orientation of the edge, usually the gradient direction. As a pre-processing step to edge detection, a smoothing stage, typically Gaussian smoothing, is almost always applied.

The edge detection methods that have been published mainly differ in the types of smoothing filters that are applied and the way the measures of edge strength are computed. As many edge detection methods rely on the computation of image gradients, they also differ in the types of filters used for computing gradient estimates in the x- and y-directions.

II. RELATED WORKS

Sunanda Gupta et al [1] stated the course for edge detection which can be classified into two categories. First is gradient based and second is Laplacian based. In first method, edges are detected by using 1st order derivative which calculates the measure of edge strength by computing the gradient magnitude. In the 2nd method edges are found by searching for zero crossings in a second order derivative expression computed from the image. For smoothing the image, Gaussian smoothing is applied as a pre-processing step to edge detection. For processing, various operators like Sobel, Prewitt, Laplacian, Gaussian. Tony Lindeberg [2] stated an article to overcome the dependency of information on the scales at which the image operators are applied. To overcome this, a methodology was introduced, it states, for the automatic

selection of scale levels while detecting one dimensional image features such as edges. Jian Guang Zhang et al [3] proposed ideas for overcoming the drawbacks that arrived on using Laplacian, a new method when there are many noise points in the image, a new Laplacian method of extracting image edge based on the secondary sampling wavelet transform. The results demonstrate that the proposed method could efficiently restrain the noise, and clearly extract the real image's edge. The proposed method is propitious to consummate the Laplacian

III. PROPOSED SYSTEM

In this paper, we propose web-based image edge detecting system with implementation of Sobel, Prewitt, Laplace and Gaussian algorithms. The system takes any image as its input and detects the edges in that image based on the parameters given by the user and the algorithm selected by the user. Since this system is web-based, users can access anytime and anywhere and this does not require any image processing software or image processing API to be installed in the system. Processing of the image for detecting the edges is also secure and corresponds only to that user who is authorised to access the system.

Image Hotspot Security:

- The architecture for image hot spot is used to avoid the unauthorized user assessing the system and it also prevent from hacking the password.
- Initially authorized user need to identify the exact hot spot from the image. In earlier algorithm nearly five hot spot is used.

In graphical password particular hot spot is allowed to click by using segmentation algorithm spot from the image is compared and alpha numeric matrix algorithm used.

1. PROCESS INVOLVED IN EDGE DISCLOSURE

a) Filtration:

Each image has its own intensity values, the change in which will create noise. Some of the noises are: salt and pepper noise, impulse noise etc. Noise can degrade the effect of edge detection; therefore filtration is carried out to reduce the loss of edge strength. It is otherwise known as smoothening.

b) Enhancement:

Enhancing the quality of image is termed as improvement. It focuses on creating an image which is better and more appropriate than original. A filter is applied in order to improve the quality of perimeter in an image.

c) **Discovery:**

Several edge detection operators are applied to determine which point is an edge point and which pixels have to be discarded as noise.

2. VARIABLES AND OPERATORS USED IN SELECTING AN OPERATOR

Variables involved in the selection of an edge detection operator include,

- **Edge Orientation:**

The geometry of the operator determines a characteristic direction in which it is most sensitive to edges. Operators can be optimized to look for horizontal, vertical, or diagonal edges.

- **Noise Environment:**

Edge detection is difficult in noisy images, since both the noise and the edges contain high-frequency content. Attempts to reduce the noise result in blurred and distorted edges. Operators used on noisy images are typically larger in scope, so they can average enough data to discount localized noisy pixels. This results in less accurate localization of the detected edges.

- **Edge Structure:**

Not all edges involve a step change in intensity. Effects such as refraction or poor focus can result in objects with boundaries defined by a gradual change in intensity. The operator needs to be chosen to be responsive to such a gradual change in those cases. Newer wavelet-base techniques actually characterize the nature of the transition for each edge in order to distinguish, for example, edges associated with hair from edges associated with a face.

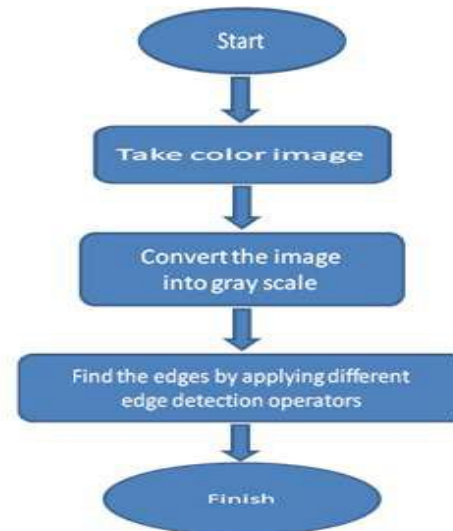


Figure 1. Flow Diagram For Edge Detection

The paper involves the implementation of the following algorithms

- 1) Gaussian
- 2) Sobel edge detector
- 3) Prewitt edge detector
- 4) Laplace edge detector

GAUSSIAN OPERATOR

The Gaussian smoothing operator is a 2-D convolution operator that is used to 'blur' images and remove detail and noise. In this sense it is similar to the mean filter, but it uses a different kernel that represents the shape of a ('bell-shaped') hump.

SOBEL OPERATOR

The operator consists of a pair of 3x3 convolution kernels. One kernel is simply the other rotated by 90 degree. These kernels are designed to respond maximally to edges running vertically and horizontally relative to the pixel grid, one kernel for each of the two perpendicular orientations. The kernels can be applied separately to the input image, to produce separate measurements of the gradient component in each orientation. These can then be combined together to find the orientation of that gradient

PREWITT'S OPERATOR

Prewitt operator is similar to the Sobel operator and is used for detecting vertical and horizontal edges in images. Gradient-based algorithm such as the prewitt filter have a major drawback of being very sensitive to noise. The size of the kernel filter and coefficients are fixed and cannot be

adapted to a given image. An adaptive edge-detection algorithm is necessary to provide a robust solution that is adaptable to the varying noise levels.

LAPLACIAN OF GAUSSIAN

The Laplace algorithm works the exact same way as the sobel, except a little simpler because it only uses one mask instead of two. The Laplacian is a 2-D isotropic measure of the 2nd spatial derivative of an image. The Laplacian of an image highlights regions of rapid intensity change and is therefore often used for edge detection. The Laplacian is often applied to an image that has first been smoothed with something approximating a Gaussian Smoothing Filter in order to reduce its sensitivity to noise. The Operator normally takes a single gray level image as input and produces another gray level image as output.

Since the input image is represented as a set of discrete pixels, we have to find a discrete convolution kernels that can approximate the second derivatives in the definition of the Laplacian.

3. LIST OF MODULES

The module can be classified into user and admin modules which has the following sub modules.

User:

- Login / New User Registration
- View Profile
- Upload Image
- Image Acquisition
- Pre processing
 - Gray Scale
 - Noise Remove
- Feature Extraction
 - Edge Detection Algorithm
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Admin:

- Login
- View User Details
- Logout

a) MODULE DESCRIPTION

1. Login / new user registration

In this module, new users are allowed to register their details. After that the user will get the access permission for login their details through login. Users can access their

account through they logged in. The Login Module is that allows users to enter a User Name and Password to log in. This module can be placed on any Module Tab to allow users to login to the application. If the Administrator has allows users to create accounts a Create Account link appears in the Login Module.

2. View profile

In this module, User can view their full account details up to date in our database. He can update or change these details if he wants.

3. Upload Image

This module was used for user can upload photos or any comments to this site. This will be helping us to share our activities or messages like that. You can send both images at the same time.

4. Image Acquisition

User uploads the image for which edges has to be detected.

5. Image Pre-processing

Involves image resizing, histogram equalization, conversion of the image to the required image format. The image samples need to be processed with some basic image operations prior to implementation to favour the further processing with the methods.

- **Gray Scale Conversion**

Gray scale image is an image in which the value of each pixel is a single sample, that is, it carries only intensity information. Images of this sort, also known as black and white, are composed exclusively of shades of gray, varying from black at the weakest intensity to white at the strongest.

- **Noise Removal**

Noise reduction is the process of removing noise from a signal. All recording devices, both analog and digital, have traits that make them susceptible to noise. Noise can be random or white noise with no coherence, or coherent noise introduced by the device's mechanism or processing algorithms.

6. Feature Extraction

Feature extraction starts from an initial set of measured data and builds derived values (features) intended to be informative and non-redundant, facilitating the subsequent learning and generalization steps, and in some cases leading to better human interpretations. Feature extraction is related to dimensionality reduction. When the input data to an algorithm is too large to be processed and it is suspected to be redundant (e.g. the same measurement in both feet and meters, or the repetitiveness of images presented as pixels), then it can be transformed into a reduced set of features (also named a feature vector). This process is called feature extraction. The extracted features are expected to contain the relevant information from the input data, so that the desired task can be performed by using this reduced representation instead of the complete initial data.

7. Admin Login

Admin can access his account through they logged in. The Login Module is allowing him to enter a User Name and Password to log in. This module can be placed on any Module Tab to allow admin to login to the application.

8. View user details

In this module, Admin can view all users and their details. If any new user register their details here, Admin can view their details of the registered users. Admin has the authority to remove the user and their details.

9. Logout

This module is used to logout from the page. Once the user is logged out, no one can access his/her account without their knowledge.

4. SAMPLE OUTPUT

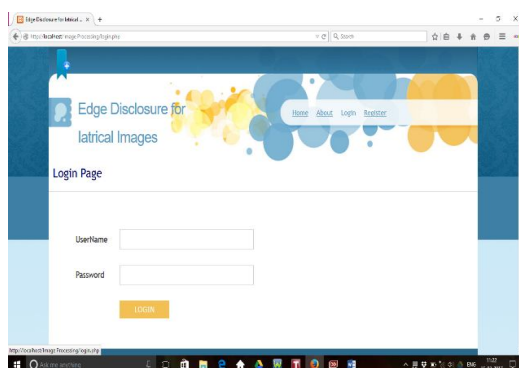


Figure 2. Login Page

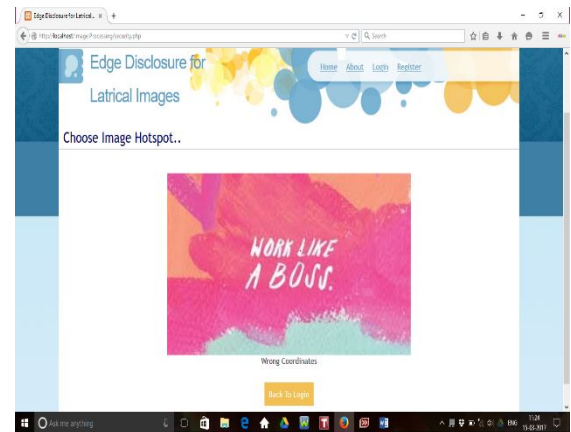


Figure 3. Hotspot Selection

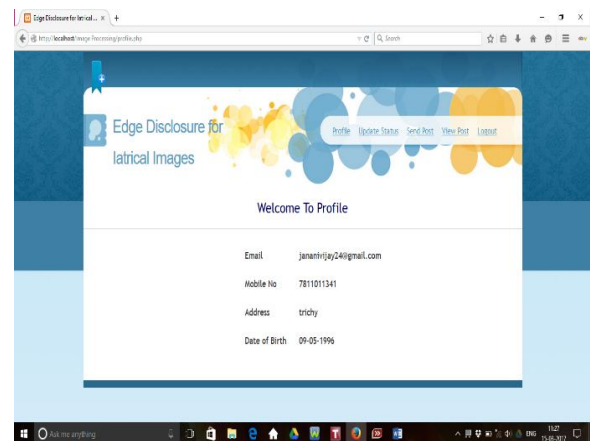


Figure 4. Profile Page

IV. CONCLUSION

Edge detection is a well-developed field on its own within image processing. Edge detection techniques have therefore been used as the base of another segmentation technique. Applications of edge detection involve support of visual effort creation for cinema and broadcast, surveillance, etc. Moreover, there are only stand-alone applications which perform edge detection using Sobel, Laplace, Prewitt, and Gaussian operators. Since this paper is web-based, users can perform edge detection of any image and all these operators at any time.

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Department of Mathematics and Computer Science, Heng Shui University Heng Shui , 053000,China Jie Jing Liu ,Yu Ju Geng¹ 1 Department of Mathematics and Computer Science, Heng Shui University 2 Educational Administrative Section, Heng Shui University Heng Shui, 053000, China

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