

Periocular Recognition Without The Iris And Sclera Using Deep Neural Networks

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Abstract- A disruptive hypothesis for periocular biometrics in visible-light data, the recognition performance is optimized when the components inside the ocular globe are simply discarded, and the recognizer's response is exclusively based on the information from the surroundings of the eye. Based on deep neural networks a processing chain that defines the regions-of-interest in the input data that should be privileged in an implicit way, i.e., without masking out any areas in the learning/test samples. An ocular segmentation algorithm exclusively in the learning data. Using deep neural network we separate the ocular from the periocular parts. A large set of "multi-class" artificial samples is produced by interchanging the periocular and ocular parts from different subjects. Samples are used for data augmentation purposes and feed the learning phase of the DNN, always considering as label the ID of the periocular part. Every periocular region, the DNN receives multiple samples of different ocular classes, forcing it to conclude that such regions should not be considered in its response. Samples are provided without any segmentation mask during test phase. The network naturally disregards the ocular components, which contributes for improvements in performance. Experiments were carried out in full versions of two widely known data sets (UBIRIS.v2 and FRGC) and show that the proposed method consistently advanced

Keywords- DeepNeuralNetwork, Softbiometrics, Periocular Recognition, Segmentation, Feature extraction.

I. INTRODUCTION

Periocular biometrics is one of the most discriminative regions of the face, gaining attention as an independent method for recognition or a complement to the face and iris modalities under non-ideal conditions [1, 2]. The typical elements of the periocular region are labeled. This region can be acquired largely relaxing the acquisition conditions, in contraposition to the more carefully controlled conditions usually needed in face or iris modalities. Another advantage is that the problem of iris segmentation is avoided, which can be an issue in difficult images [3]. This paper provides a review of periocular research work. The restricted Boltzmann machines (RBM) is a generative stochastic neural network that can learn a probability distribution over a set of

inputs. The convolutional RBM is one variant of RBM to make it capable in deal with large resolution image data. The CRBM has been successfully utilized in various applications, such as the handwriting recognition, image classification, and face verifications, etc. Compared with traditional biometrics like fingerprint and palm print, the periocular recognition is an emerging biometrics targeted to enhance iris or face recognition under visible illumination using at-a-distance imaging. In this study, the unsupervised CRBM framework is firstly introduced to the periocular recognition paradigm. Our work described in this paper presents some encouraging results on larger publicly available benchmark periocular dataset. The biometrics domain, the covert recognition of humans (outdoor and non-cooperative) remains to be achieved, and will be a breakthrough in security/forensics applications. Here, the periocular region is a trade-off between using the iris and the face, with encouraging performance levels reported in the literature.

- When imaged under visible-light, the iris (particularly) and the sclera are prone to corneal reflections, resulting in the so-called Purkinje images;
- Along with the body and head movements, the components in the ocular globe are subjected to an additional motion source (eye gaze) that increases the probabilities of acquiring blurred data;
- The iris and the sclera are often partially occluded, due to eyelids and eyelashes movements;

According to the above points, this paper describes a periocular recognition algorithm to work in poor quality visible light data, relying on DNNs to model complex data patterns.

The key is a data augmentation strategy based in multi-class regions swapping, that implicitly induces the DNN to consider that some regions in the input data are not reliable for classification purposes.

II. LITERATURE SURVEY

The advantages of biometrics recognition using periocular images in comparison with iris recognition have

be demonstrated in [4]. Its feasibility was comprehensively investigated by using various local descriptors, such as Local Binary Pattern (LBP), Histogram of Oriented Gradients (HOG) and Shift Invariant Feature Transform (SIFT) *etc.* As one of the most representative models in deep learning, the deep belief network (DBN) [5] is a generative graphical model which contains a layer of visible units and multiple layers of hidden units. Each layer encodes correlations in the units of next layer. DBNs and related unsupervised learning algorithms such as auto encoders [1] and sparse coding [9]-[10] have been used to learn higher-level feature representations from unlabeled data. A lot of related works have been successfully applied for the visual recognition and classifications [5]-[7]. Metric Learning is a method to learn a transformation matrix from the training data so that the new metric can perform better than the Euclidean space. Learning this target is identical to the learning of Mahalanobis distance. Metric learning has been applied in the face verification [11] and image recognition [9] domains. Several researchers proposed many techniques for explaining the privacy while the computation of association rules when the database is partitioned horizontally. Each technique is explained as follows. Shubhra Rana et al [1] has proposed a solution named Paillier additive homomorphism cryptosystem. Pattern count tree is used for making the data structure. The main advantages of this system is that it is built in single I/O scan. The Hierarchical Homomorphic Encryption scheme is used for providing security. Tamir Tassa [2] also proposed an idea named Fast Distributed Mining for finding frequent item set. This algorithm is an extended version of Apriority. It deals two algorithms called secure multi party algorithm. This solution provide complicated inequality verification to check set inclusion while providing security.

III. EXISTING SYSTEM

A. Image Alignment

Periocular images across subjects contain some common components (e.g., iris, sclera, and eyelids) that can be represented in a common coordinate system. Once a common area of interest is localized, a global representation scheme can be used. The iris or eyelids are good candidates for the alignment process. Even though both the iris and eyelids exhibit motion, such variations are not significant in the periocular images used in the research. While frontal iris detection can be performed fairly well due to the approximately circular geometry of the iris and the clear contrast between the iris and sclera, accurate detection of the eyelids is more difficult. The inner and outer corners of the eye can also be considered as anchor points, but there can be multiple candidates as shown in Fig. 2. Therefore, we primarily

use the iris for image alignment. A public domain iris detector based on the Hough transformation is used for localizing the iris [25]. The iris can be used for translation and scale normalization of the image, but not for rotation normalization. However, we overcome the small rotation variations using a rotation tolerant feature representation. The iris-based image alignment is only required by the global matching scheme. The local matcher does not require image alignment because the descriptors corresponding to the key points can be independently compared with each other. A periocular recognition algorithm to work in poor quality visible light data, relying on CNNs to model complex data patterns. The key is a data augmentation strategy based in multi-class regions swapping, that implicitly induces the CNN to consider that some regions in the input data are not reliable for classification purposes. 1) Effectiveness of incorporating the eyebrows, 2) Use of side information (left or right) in matching, 3) Manual versus automatic segmentation schemes, 4) local versus global feature extraction schemes, 5) Fusion of face and periocular biometrics, 6) Use of the periocular biometric in partially occluded face images, 7) Effect of disguising the eyebrows, 8) Effect of pose variation and occlusion, 9) Effect of masking the iris and eye region, and 10) Effect of template aging on matching performance. The above mentioned are the various aspects of periocular biometric system. Even under ideal conditions characterized by favorable lighting conditions and an optimal standoff distance, if the subject blinks or closes his eye, the iris information cannot be reliably acquired. While conjunctival vasculature can be imaged at a distance, the curvature of the sclera, the specular reflections in the image, and the fineness of the vascular patterns can confound the feature extraction and matching modules of the biometric system. By considering a small region around the eye as an additional biometric. We refer to this region as the periocular region. We explore the potential of the periocular region as a biometric in color images pertaining to the visible spectral band.

IV. PROPOSED SYSTEM

A. Deep Neural Network

We use one of the most popular deep learning architectures for image classification: Convolution Neural Networks (CNNs), which are a biologically inspired variant of multilayer perceptron networks (MLPs) particularly suitable for image classification. By making some assumptions about the nature of the input data (e.g., stationarity of statistics and locality of pixel dependencies), CNNs have much fewer connections than MLPs, making learning a feasible task. In particular, we adopt a CNN architecture based in AlexNet [9], shown in this section we propose a system which tries to cover

the challenges presented in Existing system. In the proposed system will provide more security and work without any complex data structure. Its strength is its simplicity. Acquisition setups include still images and videos with a variety of sensors in VW and NIR range such as: digital cameras, webcams, videocameras, smartphones, or close-up iris sensors. Although many databases have distance variability (e.g. FRGC, Compass, UBIRIS v2, UBIPr), acquisition is mostly done with the subject standing at several stand-off distances.

B. Convolutional RBM

In the CRBM model all nodes in the convolution and visible layers share one CRBM weight. The model consists of two layers: an input layer D and a convolution layer C . The input layer consists of an array of real value units. The convolution layer consists of K groups, where each group is an array of binary units, resulting in hidden units. Each of the K group is associated with a filter. The filter weights area across all the hidden units within the group. In addition, each hidden group has a bias and all visible units share a single bias b . The number of hidden nodes is far more than the visible layers. In order to reduce the computation burden and also be tolerant to small translational misalignment, the pooling stage is included. In the pooling stage, the convolution layer is partitioned to blocks of 3×3 and each block is connected to exactly one binary unit in the pooling layer. The resulting structure of the CRBM model is as illustrated in figure 3.

A binary mask B that discriminates between the ocular O (iris and sclera) and the remaining components P (henceforth designated as periocular, including the eyebrows, eyelids, eyelashes and skin) in each learning sample. Next, a set of artificial samples is created, interchanging the ocular and periocular parts from different subjects, but always considering as label the ID provided by the periocular part. This way, during the learning phase, the DNN receives, for each periocular part, samples of different ocular classes, forcing it to conclude that such regions should not be considered in its response (i.e., the ID). During the test phase (*Test* box), samples are provided to the network without any segmentation mask, yielding four key properties: 1) the DNN testing performance is not conditioned by the effectiveness of the segmentation step, known to be a primary error source in computer vision tasks; 2) the DNN naturally ignores the ocular components, focusing in the most discriminating information; 3) the learning and test data have similar appearance, which contributes to the CNN's generalization capability; and 4) from a data augmentation perspective, the set of artificial samples provided to the network also improves the CNN performance. As shown in the bottom part of Fig. 2, any other combination of learning/test data (using explicit region masking) will not keep these four properties simultaneously. As outcome of this work, the resulting periocular recognizer outperforms consistently the state-of-the-art, decreasing the EERs and improving the Rank-1 values with respect to the baseline methods. Note that these results were obtained in two widely known data sets and using the entire set of images in both sets, i.e., without disregarding even the poorest quality samples. Tests were conducted over a "small" (899 images, 30 subjects, 2 sessions) database of frontal periocular images, acquired in the VW. Although face matching achieving 100% rank-1 recognition accuracy, the reported recognition for periocular range from 62.5% when using HOG features, to 80.8% when fusing them with SIFT results. Curiously, combining the three descriptors didn't overcome those results, although joint performance was very close: 80%. Changes in subjects' expression significantly lowered the performance of LBP and HOG, although on SIFT, more robust to distortions, a slightly increase was registered. Masking their iris and the entire eye also caused performance to decrease, this time being SIFT the more disfavored. Top accuracy for single classifiers was 79.49%, achieved through SIFT on unmasked periocular images, manually segmented with the eyebrow, when compared to an image captured from the same side and expression.

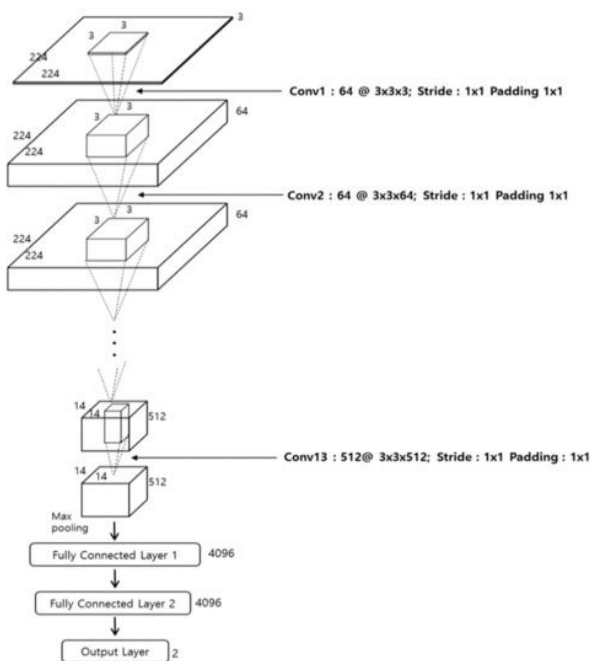


Figure 3. The interaction between visible layer, detection layer and pooling layer.

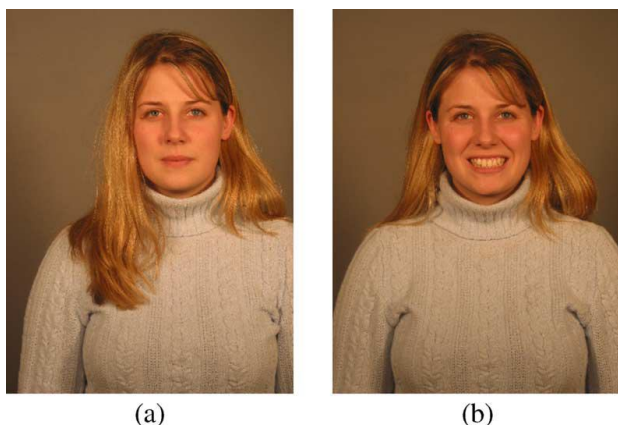


Figure 4. Example images of a subject from the FRGC database [15] with (a) neutral and (b) smiling expressions

C. Data Augmentation

1) Ocular/Periocular Regions Swapping: Let I_i and I_j be $150 \times 200 \times 3$ RGB images from two different subjects. Using the segmentation method described in [17], we obtain two binary masks B_i and B_j (150×200 pixels) that discriminate between the ocular (iris and sclera) and the periocular components in I_i . Let O_i and P_i denote the ocular and periocular parts of I_i . The goal is to create an artificial sample $P_i O_j$ composed of the periocular region of I_i overlapping the ocular part of I_j , which requires to find the scale and translation parameters, such that O_j optimally fits the ocular whole of P_i . Let b_i be the $n \times 1$ vectorized version of B_i ($n = 30\,000$). The convolution "*" between b_i and b_j is given in matrix form by:

$$b_i * b_j = T(b_i) b_j.$$

Initial periocular studies were focused on feature extraction only (with the periocular region manually extracted), but automatic detection and segmentation has increasingly become a research target in itself. This paper summarizes existing research aimed at locating the eye position directly. Eye detection can be a decisive preprocessing to ensure successful iris segmentation in difficult images, as in using correlation filters over the difficult FOCS database.

V. CONCLUSION

This paper describes a periocular recognition algorithm for visible-light data that is based in deep neural networks (DNNs). The advantage is that, by augmenting the learning data using multi-class artificial samples, it is possible to implicitly transmit prior information to the network about the regions in the input data that are not reliable for biometric recognition. Such conclusion, if left to be autonomously drawn by the DNN would require additional

amounts of learning data, which might not be available. Two important conclusions with respect to the periocular biometrics domain: 1) for visible-light data, performance improves when the information in the ocular globe is disregarded, and the recognizer's response is solely based in the surrounding eye's components; and 2) disregarding their iris/sclera regions can be done without explicitly segmenting these regions during the recognition step. As a main result, the proposed method advances the state-of-the-art performance in the *closed-world* scenario for two of the most used data sets in this field (UBIRIS.v2 and FRGC).

VI. ACKNOWLEDGMENT

We would like to thank, first and foremost, Almighty God, without his support this work would not have been possible. We would also like to thank all the faculty members of Mount Zion college of engineering, for their immense support.

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